

## THTR60037 Discipline Skills B (Design)

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| <b>Credit Points:</b>                    | 12.5   |
| <b>Level:</b>                            | 6 (Graduate/Postgraduate)  |
| <b>Dates &amp; Locations:</b>            | 2016, Southbank<br>This subject commences in the following study period/s:<br>Semester 2, Southbank - Taught on campus.  |
| <b>Time Commitment:</b>                  | Contact Hours: 72 Total Time Commitment: 120 Hours   |
| <b>Prerequisites:</b>                    | None   |
| <b>Corequisites:</b>                     | None   |
| <b>Recommended Background Knowledge:</b> | None   |
| <b>Non Allowed Subjects:</b>             | None   |
| <b>Core Participation Requirements:</b>  | For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Students Experiencing Academic Disadvantage Policy, academic requirements for this subject are articulated in the Subject Description, Subject Objectives, Generic Skills and Assessment Requirements of this entry. The University is dedicated to provide support to those with special requirements. Further details on the disability support scheme can be found at the Disability Liaison Unit website: <a href="http://www.services.unimelb.edu.au/disability/">http://www.services.unimelb.edu.au/disability/</a> |
| <b>Coordinator:</b>                      | Mr Leon Salom  |
| <b>Contact:</b>                          | <b>Contact Centre</b><br>T: 13MELB (13 6352)<br>E: <a href="mailto:13melb@unimelb.edu.au">13melb@unimelb.edu.au</a> (mailto:13melb@unimelb.edu.au)   |
| <b>Subject Overview:</b>                 | Discipline Skills B (Design) is further develops the skills and material introduced in Discipline Skills A (Design). There is an emphasis on the techniques required to properly document a design such as models, technical drawings and storyboards. Students will use as their project material designs that they are simultaneously developing collaboratively in the subject Applied Project B (Design).  |
| <b>Learning Outcomes:</b>                | On completing this subject students will be able to: <ul style="list-style-type: none"> <li>• communicate and document in appropriate forms a detailed design for a specified performance project;</li> <li>• demonstrate an understanding of the structure and roles within the production workshop;</li> <li>• work collaboratively with other creative team members on the development of design concepts;</li> <li>• demonstrate the ability to develop concepts through a specific design process.</li> </ul>   |
| <b>Assessment:</b>                       | Practical/written assignments equivalent to 2 X 2,000 word essays 80%Participation 20%   |
| <b>Prescribed Texts:</b>                 | None   |
| <b>Breadth Options:</b>                  | This subject is not available as a breadth subject.  |
| <b>Fees Information:</b>                 | Subject EFTSL, Level, Discipline & Census Date, <a href="http://enrolment.unimelb.edu.au/fees">http://enrolment.unimelb.edu.au/fees</a>  |
| <b>Generic Skills:</b>                   | On completing this subject students will have developed the following skills: <ul style="list-style-type: none"> <li>• the ability to create and organise aesthetic material;</li> <li>• the ability to solve problems;</li> <li>• the ability to interpret and analyse;</li> </ul>  |

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|                                      | <ul style="list-style-type: none"><li>• the capacity for critical thinking;</li><li>• the ability to synthesize data and other information;</li><li>• the ability and a commitment to collaborating ethically and openly with others.</li></ul> |
| <b>Links to further information:</b> | <a href="http://www.vcam.unimelb.edu.au/">http://www.vcam.unimelb.edu.au/</a>   |
| <b>Related Course(s):</b>            | Graduate Diploma in Performance Creation  |