

THTR40011 Major Project (Production)

Credit Points:	75
Level:	4 (Undergraduate)
Dates & Locations:	2016, Southbank This subject commences in the following study period/s: Year Long, Southbank - Taught on campus.
Time Commitment:	Contact Hours: Seminars, tutorials and contact with supervisors as appropriate Total Time Commitment: 1000 hours
Prerequisites:	Entry to the Bachelor of Fine Arts (Degree with Honours) Production Major.
Corequisites:	None
Recommended Background Knowledge:	A background in Performance Technology, Design Realisation or Stage Management (or equivalent).
Non Allowed Subjects:	None
Core Participation Requirements:	<p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p></p>
Coordinator:	Ms Kym Williams
Contact:	Kym Williams kymw@unimelb.edu.au
Subject Overview:	Through a course of research, students undertake their year-long project under the guidance of their individual supervisor to be completed by the end of the academic year. The major project can consist of single defined project and/or contributions to a number of projects depending on the nature of the discipline. At the time of selection the written outline of the proposed major project or major field of study is submitted. This provides the framework for developing the lines of inquiry taken by the student and the final creative work outcome.
Learning Outcomes:	<p>This subject will:</p> <ul style="list-style-type: none"> # prepare students for research-led graduate study; # provide students of proven ability to undertake advanced work in their chosen major study; # develop the student's capabilities, as a better informed, skilled and more articulate practitioner; # develop a high level of artistic practice and further develop analytical, critical and research skills; # promote critical reflection on the work produced; # produce professional practitioners within the discipline of design and/or technical management.
Assessment:	A creative work major project to the equivalent of a 15, 000 word dissertation. The creative work major project outcome may take the form of a performance, festival, exhibition, design, film, video, multimedia, CD, DVD or other new media technologies and modes of presentation and or engagement. Progress in this area will be monitored both by individual supervisors and a mid-

	project review. Mid-project reviews identify students at risk and take into account the student's progress against course engagement and project development and other areas relevant to individual disciplines. The research project will be assessed at the end of the academic year in the assessment period. (100%)
Prescribed Texts:	None
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	On completing this subject, students will have acquired key skills including: <ul style="list-style-type: none"> # the ability to engage in independent and contextually-informed practice; # well developed and flexible problem-solving abilities appropriate to the major study.
Related Majors/Minors/Specialisations:	Production