# FLTV70021 Post & VFX Projects 1A

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| **Credit Points:** | 12.5 |
| **Level:** | 7 (Graduate/Postgraduate) |
| **Dates & Locations:** | This subject is not offered in 2016. |
| **Time Commitment:** | Contact Hours: 120 Total Time Commitment: 130 Hours |
| **Prerequisites:** | None |

**Corequisites:**

| Subject | Study Period Commencement: | Credit Points: |
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| FLTV70017 Scriptwriting 1 | Year Long | 25 |
| FLTV70016 Screen Language 1A | February, Semester 1 | 12.50 |

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| **Recommended Background Knowledge:** | None |
| **Non Allowed Subjects:** | None |
| **Core Participation Requirements:** | For the purposes of considering requests for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Students Experiencing Academic Disadvantage Policy, academic requirements for this subject are articulated in the Subject Overview, Objectives, Assessment and Generic Skills sections of this entry.It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and the Disability Liaison Unit: http://www.services.unimelb.edu.au/disability/ |
| **Contact:** | **Faculty of the VCA and Music Student Centre**<br>Ground Floor, Elisabeth Murdoch Building (Bldg 860)<br>Southbank Campus<br>234 St Kilda Road, Southbank, 3006<br>Enquiries<br>Phone: 13 MELB (13 6352)<br>Email: 13MELB@unimelb.edu.au |
| **Subject Overview:** | Post and VFX Projects 1A teaches craft skills in the First Semester that cover major aspects of filmmaking specific to this chosen strand of study. This subject is delivered in practical based workshops, where students learn to apply the skills taught in Screenwriting 1 and Screen Language 1A by assuming responsibility for their Semester One production. Each student will write, direct, edit and postproduce his/her exercise with VFX components where applicable to the project. |
| **Learning Outcomes:** | This subject will enable students to:<br>• develop an understanding of filmmaking techniques, equipment and software specific to postproduction and VFX;<br>• develop an understanding of the pre and post production processes;<br>• develop an effective understanding of the intensity of the filmmaking process;<br>• develop the ability to work within a filmmaking crew in a designated crewing role. |
| **Assessment:** | Research and DevelopmentStudents are required to demonstrate the application of research methods to the development of their Semester One project (20% of total mark). Exercise OneExercises shall be of a short duration in length. The specific details of the production depend on the specialization and students will refer to their production guidelines handbook. Each student writes, directs, edits and post produces his/her production and also creates the visual effects for that project as required (40% of total mark). Production FolioAll industry standard pre-production, production and postproduction paperwork to be handed in at a professional standard to the supervising producer on due date (20% of total mark). Class/ |

| | Workshop ParticipationParticipation assessed on criteria of engagement, the ability to discuss and give/receive feedback and teamwork skills (20% of total mark). Attendance is compulsory.Students must submit all assessment items in order to be eligible for a pass in this subject. Students must attend 80% of workshops, classes and lectures in order to be eligible for assessment. |
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| **Prescribed Texts:** | None |
| **Breadth Options:** | This subject is not available as a breadth subject. |
| **Fees Information:** | Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees |
| **Generic Skills:** | On completing this subject students will be able to:<br><br># plan and organise work;<br># demonstrate developed creative and technical skills in the area of film and television;<br># effectively manage competing demands on time;<br># exhibit the ability to lead a team as well as participate as a member of a collaborative group whilst respecting individual differences;<br># communicate in oral, visual and written forms. |
| **Links to further information:** | http://www.vcam.unimelb.edu.au/ |