

FLTV30020 Animation Studio 3

Credit Points:	50														
Level:	3 (Undergraduate)														
Dates & Locations:	2016, Southbank This subject commences in the following study period/s: Year Long, Southbank - Taught on campus.														
Time Commitment:	Contact Hours: 168 HOURS (24 X 7 HR INTERGRATED LECTURES AND WORKSHOPS) CONDUCTED OVER SEMESTER 1 AND 2 Total Time Commitment: 680 HOURS OVER SEMESTER 1 AND 2														
Prerequisites:	<table border="1"> <thead> <tr> <th>Subject</th> <th>Study Period Commencement:</th> <th>Credit Points:</th> </tr> </thead> <tbody> <tr> <td>FLTV20016 Animation Studio 2B</td> <td>Semester 2</td> <td>25</td> </tr> <tr> <td>FLTV20019 Writing Animation 2</td> <td>Semester 1</td> <td>12.50</td> </tr> </tbody> </table>			Subject	Study Period Commencement:	Credit Points:	FLTV20016 Animation Studio 2B	Semester 2	25	FLTV20019 Writing Animation 2	Semester 1	12.50			
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Corequisites:	<table border="1"> <thead> <tr> <th>Subject</th> <th>Study Period Commencement:</th> <th>Credit Points:</th> </tr> </thead> <tbody> <tr> <td>FLTV30018 Animation Lab 3</td> <td>Semester 1</td> <td>12.50</td> </tr> <tr> <td>FLTV30019 Animation Research 3</td> <td>Semester 2</td> <td>12.50</td> </tr> <tr> <td>FLTV30021 Collaborative Production</td> <td>Semester 1</td> <td>12.50</td> </tr> </tbody> </table>			Subject	Study Period Commencement:	Credit Points:	FLTV30018 Animation Lab 3	Semester 1	12.50	FLTV30019 Animation Research 3	Semester 2	12.50	FLTV30021 Collaborative Production	Semester 1	12.50
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FLTV30018 Animation Lab 3	Semester 1	12.50													
FLTV30019 Animation Research 3	Semester 2	12.50													
FLTV30021 Collaborative Production	Semester 1	12.50													
Recommended Background Knowledge:	None														
Non Allowed Subjects:	None														
Core Participation Requirements:	<p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p></p>														
Coordinator:	Mr Paul Fletcher, Mr Robert Stephenson														
Contact:	Paul Fletcher fp@unimelb.edu.au (mailto:fp@unimelb.edu.au) Robert Stephenson rhst@unimelb.edu.au (mailto:rhst@unimelb.edu.au)														
Subject Overview:	Students write, direct, animate and a short production completed to a professional broadcast standard. This subject includes advanced studies in applied animation techniques and research and development for the student production. Students will go further into character and world design, animation performance, animation tests, animation direction, working with actors and composers that will mirror professional practice.														
Learning Outcomes:	On completion of this subject students should be able to:-														

	<ul style="list-style-type: none"> # Take an idea through script development to all facets of screen production relevant to an animated production; # Complete an animation production to a professional level of international standing; # Demonstrate development in their creativity, innovation and technical skills expressed through production exercises.
Assessment:	<p>PRE-PRODUCTION FOLIO (Equivalent to 4000 Words) - Semester 1, Week 7 (20%) SCREENPLAY AND STORYBOARD (Equivalent to 4000 Words) - Semester 1, Week 10 (20%) PRODUCTION EXERCISE (2- 5 minutes) (Equivalent to 8000 Words) - End of Semester 2 (40%) PRODUCTION REPORT (Equivalent to 1500 Words) - End of Semester 2 (10%) WORKSHOP PARTICIPATION: assessed on criteria of engagement, ability to discuss feedback and collaborate with other students - Ongoing (10%)</p>
Prescribed Texts:	None
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	<p>On completing this subject students will be able to:-</p> <ul style="list-style-type: none"> # Confidently communicate in visual form; # plan and organise their work within the resources and time-frame available; # apply practical knowledge to practical problems; # begin to develop a set of flexible and transferable skills for different types of employment.
Related Course(s):	Bachelor of Fine Arts (Animation)