

EDUC10048 Creativity, Play and the Arts

Credit Points:	12.5
Level:	1 (Undergraduate)
Dates & Locations:	2016, Parkville This subject commences in the following study period/s: Semester 1, Parkville - Taught on campus. Semester 2, Parkville - Taught on campus.
Time Commitment:	Contact Hours: 36 hours Total Time Commitment: 170 hours
Prerequisites:	None
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	<p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p>
Coordinator:	Dr Robert Brown, Ms Jennifer Stevens-Ballenger
Contact:	jstev@unimelb.edu.au (mailto:jstev@unimelb.edu.au)
Subject Overview:	This subject focuses on the integral connection between play, the arts and engagement in childhood. Through workshops, seminars, observations and site-visits, students will interpret and examine playful, creative and artful experiences. To understand and learn how to facilitate children's engagement, students will experience, observe and co-play in a range of real-life settings. The experiential nature of the subject is supported by knowledge drawn from a range of disciplines incorporating theories of engagement, play and creativity, artistic creation, and human development through art. Sites of practice may include museums, galleries, early learning centres, hospitals and community centres.
Learning Outcomes:	Students will: <ul style="list-style-type: none"> # Experience and reflect critically on diverse arts and play settings for children; # Demonstrate an understanding of the role of the arts, creativity and play in child development; # Practice observational and analytical skills; # Develop skills and knowledge that support engagement in play-based arts practice in a range 'real-life' settings.
Assessment:	There will be three items of assessment. Item 1: Observation and Analysis of Play, Creativity and Artful Experience (Paper) 2,400 words, due week 8, 60%Item 2: Description and Analysis of Engaging Practice (Paper) 1,600 words, due week 14, 40%Item 3: Presentation (5 minutes), due week 12, hurdle requirement This subject has a minimum hurdle requirement of 80% attendance at all tutorials, seminars and workshops.

Prescribed Texts:	Course readings will be provided.
Breadth Options:	<p>This subject potentially can be taken as a breadth subject component for the following courses:</p> <ul style="list-style-type: none"> # Bachelor of Arts (https://handbook.unimelb.edu.au/view/2016/B-ARTS) # Bachelor of Biomedicine (https://handbook.unimelb.edu.au/view/2016/B-BMED) # Bachelor of Commerce (https://handbook.unimelb.edu.au/view/2016/B-COM) # Bachelor of Environments (https://handbook.unimelb.edu.au/view/2016/B-ENVS) # Bachelor of Music (https://handbook.unimelb.edu.au/view/2016/B-MUS) # Bachelor of Science (https://handbook.unimelb.edu.au/view/2016/B-SCI) # Bachelor of Engineering (https://handbook.unimelb.edu.au/view/2016/B-ENG) <p>You should visit learn more about breadth subjects (http://breadth.unimelb.edu.au/breadth/info/index.html) and read the breadth requirements for your degree, and should discuss your choice with your student adviser, before deciding on your subjects.</p>
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	<p>This subject will assist students to acquire the following graduate attributes:</p> <ul style="list-style-type: none"> # expand their analytical and cognitive skills through learning experiences in diverse subjects, artforms, and settings # the capacity to participate fully in collaborative learning and to confront unfamiliar problems # initiate and implement constructive change in their communities, including professions and workplaces # excellent interpersonal and decision-making skills, including an awareness of personal strengths and limitations
Links to further information:	http://education.unimelb.edu.au/study_with_us/breadth/creative_projects_digital_technologies#creativity
Related Breadth Track(s):	Creativity, the Arts, and Young People