

ABPL90387 Wooden Furniture Workshop

Credit Points:	12.5
Level:	9 (Graduate/Postgraduate)
Dates & Locations:	2016, Parkville This subject commences in the following study period/s: Semester 2, Parkville - Taught on campus. Quota 25 This subject is a quota subject and places are limited. Students may provisionally enrol via the Student Portal, but places are not guaranteed until selection is completed. You will be notified in writing by the Student Centre if you are selected. Selection criteria: Academic merit For detailed information on the quota subject application process and due dates, refer to the EDSC Quota Subjects webpage: http://edsc.unimelb.edu.au/quota-subjects
Time Commitment:	Contact Hours: 1X1 hour of lecture and 1X 3 hour of workshop per week Total Time Commitment: 170 hours
Prerequisites:	None
Corequisites:	None
Recommended Background Knowledge:	Admission into one of the following courses: Master of Architecture Master of Landscape Architecture Master of Urban Design Master of Cultural Heritage
Non Allowed Subjects:	None
Core Participation Requirements:	<p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p>
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Contact:	Email: qinghua@unimelb.edu.au (mailto:qinghua@unimelb.edu.au) The Eastern Precinct (building 138) (between Doug McDonnell building and Eastern Resource Centre) Enquiries: Current Student: http://ask.unimelb.edu.au/ (http://ask.unimelb.edu.au/) Web: http://msd.unimelb.edu.au/ (http://msd.unimelb.edu.au/)
Subject Overview:	Wooden furniture workshop Furniture is a term describing movable objects in built environments intended to support various human activities, to hold objects, to store things and to divide spaces. They are products of design, used at home, office, retail, exhibition and urban environments, both indoor and outdoor, also a form of decorative art. Furniture design is considered by this subject as an integrated architectural design, but beyond the architectural design.
Learning Outcomes:	This subject offers a range of knowledge and skills about furniture design and making. The students will study: # details of furniture made using a variety of joints which reflect local cultures and time period;

	<ul style="list-style-type: none"> # the design history (the East meets the West); # relationships between furniture, lifestyle and architecture; # functional and aesthetic issues including forms, shapes and textures. <p>The students will study furniture, historic / modern cases, to identify characters and styles, to investigate details and methods. The students will design and make a piece of furniture in a defined architectural context (or for custom production). The students will enjoy the benefits of hands on experience in our specialised workshop. This program will challenge assumptions about architectural design and allow students to push current boundaries and engage design.</p>
Assessment:	Research not exceeding 2000 words requiring 30-35 hours of work per student to review or explore functional, structural and stylistic issues. Due week 2 , (25)%; Design (graphic) a piece of furniture in measured drawings and appropriate scales, requiring 30-35 hours of work per student. Due week 4, (25)%; Making (workshop) with care, skill and attention to details, requiring 60-65 hours of work per student. Due week 12, (50)%.
Prescribed Texts:	None
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	<p>On completion of this subject, students should be able to:</p> <ul style="list-style-type: none"> # Understand the relationship between furniture and architecture; # Gain knowledge on furniture types, materials and details; # Analyse and document a type of furniture including its character and function; # Develop design and making skills.
Related Majors/Minors/ Specialisations:	<p>200 point Master of Architecture 300 point Master of Architecture Melbourne School of Design multidisciplinary elective subjects</p>