

ABPL90343 Digital Cities Thesis

Credit Points:	25									
Level:	9 (Graduate/Postgraduate)									
Dates & Locations:	This subject is not offered in 2016.									
Time Commitment:	Contact Hours: 84 hours Total Time Commitment: 340 hours									
Prerequisites:	<table border="1"> <thead> <tr> <th>Subject</th> <th>Study Period Commencement:</th> <th>Credit Points:</th> </tr> </thead> <tbody> <tr> <td>ABPL90342 Digital Cities Studio</td> <td>Not offered 2016</td> <td>25</td> </tr> <tr> <td>ABPL90345 Digital Techniques for Urban Designers 1</td> <td>Not offered 2016</td> <td>12.50</td> </tr> </tbody> </table>	Subject	Study Period Commencement:	Credit Points:	ABPL90342 Digital Cities Studio	Not offered 2016	25	ABPL90345 Digital Techniques for Urban Designers 1	Not offered 2016	12.50
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Recommended Background Knowledge:	None									
Non Allowed Subjects:	None									
Core Participation Requirements:	<p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p> </p>									
Contact:	<p>The Eastern Precinct (building 138 (http://maps.unimelb.edu.au/parkville/building/138)) (between Doug McDonnell building and Eastern Resource Centre)</p> <p><i>Enquiries:</i> Current Student: http://ask.unimelb.edu.au/ (http://ask.unimelb.edu.au/) Web: http://msd.unimelb.edu.au/ (http://msd.unimelb.edu.au/)</p>									
Subject Overview:	As the culmination of each student's studies in Digital Cities, this thesis subject will ask students to demonstrate an original approach to design synthesis based on research, critical thinking, and application of digital techniques learnt throughout the program.									
Learning Outcomes:	Students will be expected to demonstrate mastery of design resolution, conceptual engagement and aesthetic expression within the digital domain.									
Assessment:	Research Proposal - 10%First Crit - 20%Research Document - 40%Final Crit - 30%									
Prescribed Texts:	Available on Digital Cities website									
Breadth Options:	This subject is not available as a breadth subject.									
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees									
Generic Skills:	# Mastery of digital techniques									

- # Written, verbal and graphic presentation of ideas
- # Correct use of design terminology
- # Ability to analyse social and cultural contexts
- # Critical thinking and analysis
- # Creative response to complex problems
- # Ability to select the appropriate design approach.