ABPL20048 Visual Communications

Credit Points:	12.5
Level:	2 (Undergraduate)
Dates & Locations:	2016, Parkville This subject commences in the following study period/s: Semester 1, Parkville - Taught on campus. 32 hours contact time in lecture and studio plus 18 hours for modules = 50 contact hours per semester One hour lecture and three hour studio (classwork) for first eight weeks. Plus three modules per semester selected by students using a ballot system with cap numbers. Each module will run for three hours per session, two sessions for each module, making a total of eighteen hours of modules to be undertaken in addition to the core lecture and studio time.
Time Commitment:	Contact Hours: 50 hours: 32 hours contact time in lecture and studio +18 hours for modules Total Time Commitment: 170 hours
Prerequisites:	None
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	**Subject** / **Study Period Commencement:** / **Credit Points:** ABPL10003 Visualising Environments / Semester 1, Semester 2 / 12.5
Core Participation Requirements:	For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry. It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability
Coordinator:	Ms Lindy Joubert
Contact:	Email: **lindyaj@unimelb.edu.au (mailto:lindyaj@unimelb.edu.au)**
Subject Overview:	This elective subject in the Environments degree will help students understand, digest and communicate visual information. Students will be trained using clear and concise methods to become visually literate using creative information skills and techniques which will be taught to create and shape meaning of ever-expanding databases and information. Students will learn how to create and read flow charts, landscape diagrams, schematics and technical illustrations and make information easier to understand. This will apply across all environments streams. The subject will demonstrate functions and depict sequences of hierarchies, associations, relationships, interconnections and links with many diverse approaches suitable for application in diverse disciplines. Course content will develop graphic skills gained through lectures and practice during tutorials to encourage personal expression, visual interpretation of materials and understanding your world. Students will select modules to develop specific skills.
Learning Outcomes:	The Visual Communication subject will provide the necessary skills to visually communicate critical and analytical thinking for the identification and resolution of problems. The subject will teach diagrammatic and visual means to clarify complex issues.

	The subject will offer a series of modules, such as the following, so students can choose those most relevant to their needs: # computer aided drafting # computer 3D modelling # digital photography and image manipulation # Digital presentation layouts # Web design Digital drawing # Watercolour # Life drawing # Model making # Professional presentations and concepts Students will choose three modules. Students will develop skills to convey information and its expression through the practical application of graphical skills and Information Communication technology. Students will learn how to create flow charts, landscape diagrams, schematics and technical illustrations and make information easier to understand.
Assessment:	Freehand, constructed and digital drawing exercises held both outdoors and in the studio (100% or equivalent to 4000 words). Time commitment for each of 12 Weekly Assignments is approximately 8-10 hours per week. 12 weekly analogue or digital drawing or modelling assignments, each worth 5% (hurdle requirement); Folio submission, week 12, 40%(hurdle requirement); Hurdle requirement: Submission of the Final Folio containing all work is hurdle requirement, not submission may result in failing the subject.
Prescribed Texts:	None
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	# Multi-disciplinary collaborative skills. # Appreciation of visual communication skills. # Demonstrate innovation and creativity. # Become familiar with State-of-the-Art graphic and IT skills. The subject will apply across all environments streams.
Related Majors/Minors/ Specialisations:	Environments Discipline subjects