

FLTV30019 Animation Research 3

Credit Points:	12.5											
Level:	3 (Undergraduate)											
Dates & Locations:	2015, Southbank This subject commences in the following study period/s: Semester 2, Southbank - Taught on campus.											
Time Commitment:	Contact Hours: 42 hours Total Time Commitment: 170 hours.											
Prerequisites:	<table border="1"> <thead> <tr> <th>Subject</th> <th>Study Period Commencement:</th> <th>Credit Points:</th> </tr> </thead> <tbody> <tr> <td>FLTV20014 Animation Research 2</td> <td>Semester 1</td> <td>12.50</td> </tr> </tbody> </table>			Subject	Study Period Commencement:	Credit Points:	FLTV20014 Animation Research 2	Semester 1	12.50			
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Corequisites:	<table border="1"> <thead> <tr> <th>Subject</th> <th>Study Period Commencement:</th> <th>Credit Points:</th> </tr> </thead> <tbody> <tr> <td>FLTV30020 Animation Studio 3</td> <td>Year Long</td> <td>50</td> </tr> <tr> <td>FLTV30021 Collaborative Production</td> <td>Semester 1</td> <td>12.50</td> </tr> </tbody> </table>			Subject	Study Period Commencement:	Credit Points:	FLTV30020 Animation Studio 3	Year Long	50	FLTV30021 Collaborative Production	Semester 1	12.50
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FLTV30021 Collaborative Production	Semester 1	12.50										
Recommended Background Knowledge:	None											
Non Allowed Subjects:	None											
Core Participation Requirements:	<p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p></p>											
Coordinator:	Mr Paul Fletcher, Mr Robert Stephenson											
Contact:	Paul Fletcher fp@unimelb.edu.au Robert Stephenson rhst@unimelb.edu.au											
Subject Overview:	Studies in the evaluation, development, critical reflection and management of animated projects with an emphasis on production planning and management. This subject includes an embedded program in academic literacy skills of analysis, discussion, essay writing, research and information retrieval.											
Learning Outcomes:	On completion of this subject students should be able to:- <ul style="list-style-type: none"> # demonstrate an understanding of animation project management; # have a good knowledge of working in a cross disciplinary team; # apply experimental production techniques to express screen-based ideas; # demonstrate development in their creativity and technical skills through production. 											

Assessment:	Production Documents (2000 words) - End of Semester (50%) Industry Case Study Report (2000 words) - End of Semester (40%) Workshop Participation - Ongoing - (10%)
Prescribed Texts:	None
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	On completing this subject students will be able to: <ul style="list-style-type: none"># communicate in visual form;# evaluate, plan and manage animation projects, development and animated projects including research, production planning, storyboarding, production bibles, and promotional, pitching and support material of a scale relevant to Sem 2 Studio Studies project.
Related Course(s):	Bachelor of Fine Arts (Animation)