

DRAM60022 Applied Project A (Theatre Animateuring)

Credit Points:	12.5
Level:	6 (Graduate/Postgraduate)
Dates & Locations:	This subject is not offered in 2015.
Time Commitment:	Contact Hours: 4 hours per week for 12 weeks; Total Time Commitment: 120 hours total time commitment
Prerequisites:	None
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Students Experiencing Academic Disadvantage Policy, academic requirements for this subject are articulated in the Subject Description, Subject Objectives, Generic Skills and Assessment Requirements of this entry. The University is dedicated to provide support to those with special requirements. Further details on the disability support scheme can be found at the Disability Liaison Unit website: http://www.services.unimelb.edu.au/disability/
Contact:	<p>Faculty of the VCA & MCM Student Centre Ground Floor, Elisabeth Murdoch Building (Bldg 860) Southbank Campus 234 St Kilda Road, Southbank, 3006</p> <p>Enquiries Phone: 13 MELB (13 6352) Email: 13MELB@unimelb.edu.au</p>
Subject Overview:	This subject is for students specialising in Animateuring. Artistic project planning, development and realisation of performance projects, building upon the composition of new performance studies in Cross Disciplinary Studies and Discipline Skills A for Theatre Animateurs.
Learning Outcomes:	<ul style="list-style-type: none"> # initiate, develop and structure short performances from thematic starting points; # utilise the formal languages of performance as creative tools in developing new work; # apply the materials and structures of performance appropriate to the intended context and the student's area(s) of interest; # demonstrate the ability to integrate, personalise and synthesise artistic materials and structures; # utilise a coherent kinaesthetic language within which artistic concepts can be realised; # exhibit the capacity to manage a process, resolve practical, collaborative and performance challenges; # demonstrate the ability to document, reflect upon and evaluate creative process.
Assessment:	Skills advancement as evidenced in 2 Practical Projects (60%) (mid, end semester). Written reflection and documentation totalling no more than 2500 words, (40%); (end Semester). Hurdle Requirement 80% attendance
Prescribed Texts:	None
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	<p>On completion of the subject students should have developed;</p> <ul style="list-style-type: none"> # The ability to plan, create and evaluate a small-scale creative art work

	<ul style="list-style-type: none"># The ability to work with another artist in an open and constructive way# The ability to take full responsibility for ones creative work: fundamental skills in time management, working to a deadline, constructing an overall project timetable and a daily schedule of work.
Links to further information:	http://www.vcam.unimelb.edu.au/
Related Course(s):	Graduate Diploma in Performance Creation Postgraduate Diploma in Performance Creation