

THTR60036 Applied Project A (Sound Design)

Credit Points:	12.50
Level:	6 (Graduate/Postgraduate)
Dates & Locations:	This subject is not offered in 2014.
Time Commitment:	Contact Hours: 24 Total Time Commitment: 120 Hours
Prerequisites:	None
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	<p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p></p>
Contact:	<p>Faculty of the VCA and Music Student Centre Ground Floor, Elizabeth Murdoch Building (Bldg 860) Southbank Campus 234 St Kilda Road, Southbank, 3006 <i>Enquiries</i> Phone: 13 MELB (13 6352) Email: 13MELB@unimelb.edu.au</p>
Subject Overview:	<p>In this subject students will put into practice and develop technical and creative knowledge that has been learnt in their Discipline Skills and Performance Theory and Organisation classes. Students are usually assigned to at least one placement on a production mounted either within and/or beyond the Victorian College of the Arts. These placements give the student the opportunity to develop organisational, leadership and creative skills within the context of the production process.</p>
Learning Outcomes:	<p>On completing this subject students will be able to:</p> <ul style="list-style-type: none"> # work productively and creatively at various levels, both as an individual and as a team member, in a wide variety of visual/performing art environments; # demonstrate skills in the gathering, organisation and use of research materials; # effectively document technical and creative processes.
Assessment:	<p>Production Placement supervisor reports; 80%Presentation of peer and self-assessment reports; 10%Participation in Production Placement seminar 10%It is a requirement of this subject that students attend a weekly production placement seminar with their supervisor and with other students working in the same area. Successful completion of peer and self-assessment reports is a hurdle requirement.</p>
Prescribed Texts:	None
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees

Generic Skills:	On completing this subject students will have developed the ability to: <ul style="list-style-type: none">• plan, create and evaluate small-scale creative projects;• work with another artist or artists in an open and constructive way;• take full responsibility for one's creative work;• apply theory to practice;• solve problems.
Links to further information:	http://www.vcam.unimelb.edu.au/
Related Course(s):	Postgraduate Diploma in Performance Creation