

EDUC90590 Digital Technologies in the Curriculum

Credit Points:	12.50
Level:	9 (Graduate/Postgraduate)
Dates & Locations:	This subject is not offered in 2014. Online/Distance mode
Time Commitment:	Contact Hours: 24 hours Total Time Commitment: 125 hours
Prerequisites:	None
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	This subject is available online only.
Contact:	Education Student Centre 234 Queensberry Street Call: 13 MELB (13 6352)
Subject Overview:	This subject will examine key aspects the uses of digital technologies in education, with a specialization (chosen by the student) in primary, secondary, or higher education. A detailed investigation of the roles and uses of digital technologies in a selected area of the curriculum will be undertaken. Implications of technological changes in society for the curriculum will be explored.
Learning Outcomes:	On completion of this subject students will have demonstrated that they can critically engage with research and professional literature and can determine implications for the curriculum in their educational setting.
Assessment:	Essays & papers (100%), equivalent to 5000 words, due throughout the semester
Prescribed Texts:	None
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	On completion of this subject, students will have the knowledge and understanding to enable them to: <ul style="list-style-type: none"> # Be capable communicators who can effectively articulate and justify their practices. # Understand the significance of developing their practice on the basis of research evidence.
Related Course(s):	Master of Education (Stream 100B)Coursework Master of Education (Stream 150)