

DRAM60015 Cross Disciplinary Studies 2

Credit Points:	12.50
Level:	6 (Graduate/Postgraduate)
Dates & Locations:	This subject is not offered in 2014.
Time Commitment:	Contact Hours: 2 hours per week Total Time Commitment: 120 hours
Prerequisites:	None
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Students Experiencing Academic Disadvantage Policy, academic requirements for this subject are articulated in the Subject Description, Subject Objectives, Generic Skills and Assessment Requirements of this entry. The University is dedicated to provide support to those with special requirements. Further details on the disability support scheme can be found at the Disability Liaison Unit website: http://www.services.unimelb.edu.au/disability/
Contact:	Faculty of the VCA and Music Student Centre Email: vcam-info@unimelb.edu.au Tel: +61 3 9685 9419 Fax: +61 3 9685 9358 Web: www.vcam.unimelb.edu.au
Subject Overview:	This subject extends and deepens the field of enquiry initiated in Cross Disciplinary Studies A and B of the Postgraduate Diploma in Performance Creation, or equivalent. It focuses upon the potential for interplay and dynamic dialogue between the various disciplines involved in the processes of performance creation. Seminars and practical/studio-based classes provide interaction with other discipline streams to develop communication and collaborative abilities with processes of artistic composition. The focus in this advanced subject will be on the place within performance of areas such as musical composition, visual art, sound design, filmic media and digital technology. The capacity of the student to work autonomously will be augmented through introduction to IT programs of basic sound and film editing processes.
Learning Outcomes:	The objectives of this subject are to enable the student to <ul style="list-style-type: none"> # demonstrate a working understanding of the creative processes of artists working in other disciplines; # demonstrate a capacity to conceptualise the organic inclusion of other media and art forms within the medium of theatre; # demonstrate a working knowledge of IT programs in sound and film editing; # work with an awareness and practical skills in communication technologies and receptiveness to the expanding opportunities of the digital age; # demonstrate a capacity to collaborate with others to conceptualise and realise a performance design.
Assessment:	Individual and collaborative problem solving tasks (70%); 2 Papers each of 1500 words, one at end of Semester One, one at end of Semester Two (15% each) (30%).
Prescribed Texts:	None
Recommended Texts:	None
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees

Generic Skills:	On completion of this subject the student should be able to demonstrate: <ul style="list-style-type: none"># The ability to work across modalities and to appreciate their potential;# The ability to work collaboratively in the creation and organisation of aesthetic material;# The capacity to solve problems;# The capacity to identify and use the principles of another modality in the creation of one's own work;# The capacity to identify and use relevant communication technologies in the creation of one's own work.
Links to further information:	http://www.vca.unimelb.edu.au/dramacourses/