

ANAT90004 Anatomy and Physiology of the Auditory System

Credit Points:	6.25
Level:	9 (Graduate/Postgraduate)
Dates & Locations:	This subject is not offered in 2014.
Time Commitment:	Contact Hours: 19 hours lectures. Total Time Commitment: 50 hours.
Prerequisites:	Nil
Corequisites:	Nil
Recommended Background Knowledge:	N/A
Non Allowed Subjects:	N/A
Core Participation Requirements:	For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Students Experiencing Academic Disadvantage Policy, academic requirements for this subject are articulated in the Subject Description, Subject Objectives, Generic Skills and Assessment Requirements of this entry. The University is dedicated to provide support to those with special requirements. Further details on the disability support scheme can be found at the Disability Liaison Unit website : http://www.services.unimelb.edu.au/disability/
Contact:	Dr Bryony Nayagam b.nayagam@unimelb.edu.au (mailto:b.nayagam@unimelb.edu.au)
Subject Overview:	The anatomy and physiology of the peripheral and central auditory systems and aspects of balance function and speech production.
Learning Outcomes:	On completion of this subject students should show a working knowledge of the anatomy and physiology of the structures involved in sound perception, balance and speech production.
Assessment:	2 x multiple choice (open book) online tests (10% each) throughout the semester (total 20%) Final exam (hurdle requirement must pass) during the exam period (80%)
Prescribed Texts:	Nil
Recommended Texts:	Nil
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	On completion of this subject students should show: An ability to evaluate and synthesise information in a flexible manner A capacity to articulate their knowledge in both oral and written formats.
Related Course(s):	Master of Clinical Audiology