

## ABPL90284 Master of Architecture Studio A

<b>Credit Points:</b>	25
<b>Level:</b>	9 (Graduate/Postgraduate)
<b>Dates &amp; Locations:</b>	This subject is not offered in 2014.
<b>Time Commitment:</b>	Contact Hours: 96 hours total (1 x 1hr lecture per week, 2 x 3hr studios per week, 1 x 3 day workshop during Easter break) Total Time Commitment: 260 hours
<b>Prerequisites:</b>	Entry into the Master of Architecture 300-point program.
<b>Corequisites:</b>	None
<b>Recommended Background Knowledge:</b>	None
<b>Non Allowed Subjects:</b>	None
<b>Core Participation Requirements:</b>	<p>&lt;p&gt;For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.&lt;/p&gt;         &lt;p&gt;It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: &lt;a href="http://services.unimelb.edu.au/disability"&gt;http://services.unimelb.edu.au/disability&lt;/a&gt;&lt;/p&gt;</p>
<b>Contact:</b>	<p><b>Environments and Design Student Centre</b>            Ground Floor, Baldwin Spencer (building 113)</p> <p><i>Enquiries</i>            Phone: 13 MELB (13 6352)            Web: <a href="http://edsc.unimelb.edu.au/">http://edsc.unimelb.edu.au/</a> (<a href="http://edsc.unimelb.edu.au/">http://edsc.unimelb.edu.au/</a>) Email: <a href="mailto:edsc-enquiries@unimelb.edu.au">edsc-enquiries@unimelb.edu.au</a> (<a href="mailto:edsc-enquiries@unimelb.edu.au">mailto:edsc-enquiries@unimelb.edu.au</a>)</p>
<b>Subject Overview:</b>	<p>This subject provides an introduction to architectural space, in particular the transformation of measured space into place. Through an examination of different spatial systems, studio-based design projects and related exercises in spatial representation, students will develop rudimentary skills in the spatial inventions of small buildings with simple programs.</p> <p>The subject will be offered through an autonomous studio divided into tutorial groups as necessary.</p> <p>There will be a compulsory three-day workshop during the Easter break at which students will be introduced to basic digital design programs.</p>
<b>Learning Outcomes:</b>	<p>On completion of this subject, students should be able to:</p> <ul style="list-style-type: none"> <li># create and resolve the design of small buildings or fragments of the built environment;</li> <li># evaluate their work in relation to other exemplary spatial compositions;</li> <li># communicate their designs and the disciplinary context in a clear and professional manner.</li> </ul>
<b>Assessment:</b>	<p>Documentation and presentation of work to a panel of three projects; each project equivalent to 3000 words and each worth 30%. Each project will run for four weeks, contain a precedent and reference study, an architectural design and a notebook recording the design thinking. All components of the project must be attempted and documented. Presentations of each project will be conducted at weeks 4, 8 and 12. 10% of the final grade is reserved for explicit evidence of reflective thinking in the notebook, equivalent to 1000 words and worth 10%. The notebook is to be submitted at the end of the semester.</p>
<b>Prescribed Texts:</b>	None specified

<b>Breadth Options:</b>	This subject is not available as a breadth subject.
<b>Fees Information:</b>	Subject EFTSL, Level, Discipline & Census Date, <a href="http://enrolment.unimelb.edu.au/fees">http://enrolment.unimelb.edu.au/fees</a>
<b>Generic Skills:</b>	On completion of this subject, students should be able to: <ul style="list-style-type: none"><li># draw, model, and write about architectural space and place;</li><li># propose alternative solutions to a spatial problem and assess their relative values;</li><li># develop visual and oral presentation techniques appropriate to a project;</li><li># respond creatively to complex problems;</li><li># apply independent thought and reflection;</li><li># make basic use of digital design programs.</li></ul>
<b>Related Course(s):</b>	Master of Architecture