

THTR10010 Performing Arts Practice 1 (DR)

Credit Points:	12.50
Level:	1 (Undergraduate)
Dates & Locations:	This subject is not offered in 2013.
Time Commitment:	Contact Hours: 34 Total Time Commitment: 120 hours
Prerequisites:	None
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	<p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p></p>
Contact:	<p>Faculty of the VCA and Music Student Centre Ground Floor, Elisabeth Murdoch Building (Bldg 860) Southbank Campus 234 St Kilda Road, Southbank, 3006 Enquiries Phone: 13 MELB (13 6352) Email: 13MELB@unimelb.edu.au</p>
Subject Overview:	<p>This subject is delivered via 4 modules - Module One: Theatre Making; Module Two: Equipment Operation; Module Three: Devised Project; Module Four: Design Realisation Shadowing Program</p> <p>Module One: This module will introduce to the student the concept of dramaturgy and analysis of source material (choreography, text) in relation to the performance outcome. Students will learn about the various forms and styles that have been popular in theatre. Areas covered may include but not be limited to Realism, Naturalism, Symbolism, Expressionism, Epic Theatre, Constructivism, Existentialism, and Absurdism. This module will provide students with both an understanding of the theatre making process and a historical context of the style, genres and trends that have influenced the staging of live performances. This module will support the devised work that students undertake in module three.</p> <p>Module Two: Students will be instructed in the techniques required to safely and effectively operate basic hand and power tools in the construction and set up of production elements for the stage. Class will take the form of lecture/demonstrations followed by individual or group, practical tasks including</p> <ul style="list-style-type: none"> # Basic Hand & Power Tool Skills # Scenery assembly techniques # Mechanist skills <p>Module Three: This module will provide students with an opportunity to collaborate in the realising of a performance piece. The first year cohort will be divided into groups of approximately 4-6 people and provided with a stimulus. Each group will work in a collegial and collaborative manner to devise a response to the stimulus with an outcome that can that will be viewed by an audience of their peers.</p> <p>Module Four:</p>

	A student will be assigned to a 3rd year student who is specialising in the same area of study. The 3rd year student will be assigned to a project in a leadership role and the 1st year student will 'shadow' this person for approximately 40 hours.
Objectives:	<p>Module One: On successful completion of this module students should have a context and understanding of the various forms of theatre presentation, will be able to analysis source material using theatrical concepts and apply this knowledge to their own process.</p> <p>Module Two: On successful completion of this module students should be able to safely and effectively participate in the assembly and set up of production elements for the stage construct or break down a simple prop</p> <p>Module Three: On successful completion of this module students will be able to apply knowledge gained from the first and second module. Participants of this module will work as a member of a team and produce a performance that can be viewed by an audience of peers.</p> <p>Module Four: At the end of this exercise the student should have a better understanding of what a Designer/ Maker does when working on a practical studio-based project. They should be able to articulate the tasks that this involves and therefore be able to reflect on how it relates to their own practice.</p>
Assessment:	<p>Module One: 30%A 1000 word essay on the various genres and movements in presentation style of theatre. Due mid semester. 30%Module Two: Hurdle requirement Practical weekly tasks x 5 (500 words or equivalent) 10%Workbook Due week 10 (500 words or equivalent) 10%Module Three: 40%A 1000 word essay clearly articulating the dramaturgical reasoning behind the devised work, your individual input and a self reflection on the process and final product. Due at the end of semester 20%The performance (1,000 words or equivalent) 20% Module Four: 20%Hours should be logged by keeping a diary of what the days entail, include meetings etc.A written response "If I was in their 'shoes', what would I do differently" (300 words or equivalent)Both due at the end of week 16 Participation (for all modules) 10% - Class attendance is required for this subject; if you do not attend a minimum of 80% of classes without an approved exemption you will not be eligible for a pass in this subject. Assessment submitted late without an approved extension will be penalised at 10% per day. All assignment work must be submitted and a pass in each module must be achieved for successful completion of this subject.</p>
Prescribed Texts:	None
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	<p>On completing this subject students will be able to:</p> <ul style="list-style-type: none"> • work at various levels, both as an individual and as a team member, in a wide variety of visual/ performing artistic environments; • exhibit extensive theoretical and practical knowledge of their discipline including relevant professional knowledge, skills, discipline and ethics as they relate to a practising visual/ performing artist; • demonstrate practical skills in respect of critical analysis, problem solving, report writing, team work and oral and written communication; • demonstrate capacities for artistic imagination, creativity, transformation and interpretation.
Links to further information:	www.vcam.unimelb.edu.au
Related Course(s):	Bachelor of Fine Arts (Production)