

B-FAANIM Bachelor of Fine Arts (Animation)

Year and Campus:	2013 - Southbank
CRICOS Code:	075490A
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Level:	Undergraduate
Duration & Credit Points:	300 credit points taken over 36 months full time.
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Course Overview:	<p>The BFA (Animation) provides an immersive and experiential studio-based education, focusing on the origination and development of animated projects for the screen. There is a strong emphasis on developing the student's individual creative voice, while also underlining the need to speak effectively and freshly to an audience.</p> <p>Housed in the School of Film and Television, this degree lives alongside the other degrees in directing and producing for live-action fiction and documentary, and screenwriting. This environment provides the animation student with a unique opportunity to develop professional-practice collaboration skills with programme makers from other specialisations.</p> <p>Undertaking elective subjects offered by other VCA schools, or by the wider University community, gives the student the opportunity to investigate the generation of original creative work in other arts disciplines, or to strengthen their knowledge of current issues and debates in non-arts based fields.</p> <p>The BFA Animation graduates will complete a deeply personal, artistically transformational, and highly professional course of development. With their creative, collaborative and technical skills they are optimally placed to make significant impact in the national and international creative industries.</p> <p>BFA Animation graduates may also elect to undertake a 4 th year of study in the honours programme, or 2 years of further study towards a Masters degree.</p>
Objectives:	<p>The BFA (Animation) is designed to train highly skilled arts practitioners who will work independently or collaboratively in animation within the film, television, games and new media. Graduates will be well-trained and knowledgeable in their own and related fields, and committed to continuous learning and production in their discipline; they will also have a local and international perspective on their own arts practice. As well as excellence in practising their own art form, BFA (Animation) graduates will have good academic literacy skills in expression, argument and research and be proficient in the use of appropriate modern technologies.</p>
Course Structure & Available Subjects:	The course structure for the Bachelor of Fine Arts (Animation) is outlined below.
Subject Options:	<p>First Year Subjects</p> <p>Students must also undertake one 12.5 point level one elective in winter or semester 2 availability only.</p> <p>Semester 1 subjects are:</p> <p>FLTV10016 FLTV10017 FLTV10018 FLTV10019</p> <p>Semester 2 subjects are:</p> <p>FLTV10020</p>

Elective

Subject	Study Period Commencement:	Credit Points:
FLTV10016 Animation Studio 1A	Not offered 2013	25
FLTV10017 Animation Research 1	Not offered 2013	12.50
FLTV10018 Writing Animation 1	Not offered 2013	12.50
FLTV10019 Animation Studio 1B	Not offered 2013	25
FLTV10020 Animation Lab 1	Semester 1	12.50

Second Year Subjects

Students must also undertake one 12.5 point level two elective.

- 2 Animation Studio 2A 25 Compulsory
- 2 Animation Research 2 12.5 Compulsory
- 2 Writing Animation 2 12.5 Compulsory
- 2 Animation Studio 2B 25 Compulsory
- 2 Animation Lab 2 12.5 Compulsory

Third Year Subjects

- 3 Animation Studio 3 50 Compulsory
- 3 Animation Research 3 12.5 Compulsory
- 3 Collaborative Production 12.5 Compulsory
- 3 Animation Lab 3 12.5 Compulsory

VCA Electives**First Year**

Subject	Study Period Commencement:	Credit Points:
FINA10033 Open Art	Semester 2	12.50
FINA10037 Drawing on Animation	February	12.50
FINA10035 Nature Morte: 21st Century Perspective	Not offered 2013	12.50
FINA10037 Drawing on Animation	February	12.50
UNIB10011 Poetics of the Body 1	Semester 2	12.50
MUSI10200 Samba Band	Not offered 2013	12.50
MUSI10201 Free Play New Music Improvisation Ensem	Not offered 2013	12.50
MUSI10185 Contemporary Composition Uncovered	Not offered 2013	12.50
MUSI10198 R&B, Soul & Gospel Choir	Not offered 2013	12.50
MUSI10199 Do You Hear The People Sing?	Semester 1	12.50
MUSI10179 Making Music For Film And Animation	Not offered 2013	12.50
MUSI10196 Music Making Laboratory 2	Not offered 2013	12.50
MUSI10184 Pop Song Writing	Semester 1	12.50
FLTV10010 Making Movies 1	Semester 1	12.50
FLTV10011 Animation Starter	Not offered 2013	12.50

DNCE10024 Body Works 1	Not offered 2013	12.50
THTR10007 The Actors Process	June	12.50

Second Year

Subject	Study Period Commencement:	Credit Points:
FINA20026 Painting Techniques	Not offered 2013	12.50
THTR10019 Clear Speech and Communication	Not offered 2013	12.50
THTR20023 Artist Toolbox	Not offered 2013	12.50
FLTV20005 Making Movies 2	Not offered 2013	12.50
MUSI20163 Samba Band	Not offered 2013	12.50
MUSI20164 Free Play New Music Improvisation Ensem	Not offered 2013	12.50
MUSI20166 Contemporary Composition Uncovered	Not offered 2013	12.50
MUSI20168 Glee Singing	Not offered 2013	12.50
MUSI20171 Making Music for Film and Animation	Not offered 2013	12.50
MUSI20172 Pop Song Writing	Not offered 2013	12.50
MUSI20174 The Laptop Recording Studio	Semester 2	12.50

Entry Requirements:

- The Selection Committee will evaluate the applicant's ability to pursue successfully the course using the following criteria:
 - successful completion of the VCE (or an equivalent qualification) with a study score of at least 25 in Units 3 and 4 English/English Language/Literature, or a study score of at least 30 in Units 3 and 4 ESL. Minimum ATAR is not applicable.
 - performance in the selection test process leading to possible short listing for interview and folio presentation.
- The Selection Committee will conduct interviews with those shortlisted and may call for referee reports or employer references to elucidate any of the matters referred to above.

Core Participation Requirements:

<p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p>

Further Study:

Qualified graduates may progress to an additional year to qualify for Bachelor of Fine Arts (Animation) (Degree with Honours), and/or to a range of master degrees leading to research programs.

Generic Skills:

- # Artistically excellence demonstrated through:
- # Knowledgeable across disciplines exemplified by the ability to:
- # Leaders in communities who will:

Attuned to cultural diversity demonstrated by the ability to:

Be active global citizens by:

demonstrating a broad global understanding, with a high regard for human rights, equity and ethics.