

ABPL90149 Contemporary Digital Practice

Credit Points:	12.50
Level:	9 (Graduate/Postgraduate)
Dates & Locations:	This subject is not offered in 2013.
Time Commitment:	Contact Hours: 1 x 3 hour studio per week Total Time Commitment: 120 hours
Prerequisites:	Entry into the Melbourne School of Design or approval from the subject coordinator.
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	<p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p></p>
Contact:	<p>Environments and Design Student Centre Ground Floor, Baldwin Spencer (building 113)</p> <p><i>Enquiries</i> Phone: 13 MELB (13 6352) Website: http://www.msd.unimelb.edu.au (http://www.msd.unimelb.edu.au)</p>
Subject Overview:	This subject focuses on impacts of digital technologies on professional practice and services. It explores issues such as emerging forms of professional practice, status of professional knowledge and skills, use and value of digital information in design, and digital fabrication and assembly of contemporary buildings. The subject involves guest lectures by practicing designers and case studies of real projects.
Objectives:	<p>On completion of the subject students should have developed:</p> <ul style="list-style-type: none"> # knowledge of how digital technology is used in architectural practice; # critical awareness of the impact of digital technology on architectural practice.
Assessment:	Class participation (15%). Gathering of case study data and production of a journal due at the end of semester (30%). Essay to the equivalent of at least 3000 words due at the end of semester (55%). A case study description up to 500 words and an essay proposal up to 500 words must be submitted by the end of week 4.
Prescribed Texts:	None specified
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	<p>On completion of the subject students should have developed the following:</p> <ul style="list-style-type: none"> # critical evaluation of policies and practices; # skills in seeking, evaluating and retrieving information;

	# comprehension of complex concepts and the ability to express them lucidly in writing; # identification of emergent trends in practice.
Related Course(s):	Master of Architecture Master of Architecture Master of Design (Urban Design) Master of Urban Design
Related Majors/Minors/ Specialisations:	Melbourne School of Design multidisciplinary elective subjects (without prerequisites)