

EDUC10049 Creative Projects-Digital Technologies

Credit Points:	12.50
Level:	1 (Undergraduate)
Dates & Locations:	2012, Parkville This subject commences in the following study period/s: Semester 2, Parkville - Taught on campus.
Time Commitment:	Contact Hours: 24 hours Total Time Commitment: Not available
Prerequisites:	None
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	Attendance at all classes (tutorial/seminars/practical classes/lectures/labs) is obligatory. Failure to attend 80% of classes will normally result in failure in the subject.
Coordinator:	Mr Robert Brown
Contact:	Education Student Centre
Subject Overview:	This subject allows students with little formal arts backgrounds to explore creativity, design and innovation through the arts (music, drama and visual art) using digital technologies. Students will examine a number of artistic contemporary compositional techniques in order to create their own multimedia presentations. They will reflect on this process and their approach to the development, management and final outcome of the project.
Objectives:	Students will have: <ul style="list-style-type: none"> # An enhanced understanding and critical awareness of the nature of creativity, design and digital technologies; # The ability to design a digital technology project that incorporates students' original compositions; # An enhanced capacity to undertake independent research including the ability to seek out and utilise new technologies; # An enhanced capacity to apply imaginative, creative and innovative approaches to a given project; # The capacity to apply new concepts to their critical interpretation of familiar and new information and experiences.
Assessment:	There will be three items of assessment: Tutorial presentation (20%); Software review (20%); Project with reflective journal (end of semester) (60%) Word limit 4000 words or equivalent
Prescribed Texts:	Course readings will be provided
Breadth Options:	This subject potentially can be taken as a breadth subject component for the following courses: <ul style="list-style-type: none"> # Bachelor of Arts (https://handbook.unimelb.edu.au/view/2012/B-ARTS) # Bachelor of Biomedicine (https://handbook.unimelb.edu.au/view/2012/B-BMED) # Bachelor of Commerce (https://handbook.unimelb.edu.au/view/2012/B-COM) # Bachelor of Environments (https://handbook.unimelb.edu.au/view/2012/B-ENVS) # Bachelor of Music (https://handbook.unimelb.edu.au/view/2012/B-MUS) # Bachelor of Science (https://handbook.unimelb.edu.au/view/2012/B-SCI) # Bachelor of Engineering (https://handbook.unimelb.edu.au/view/2012/B-ENG)

	You should visit learn more about breadth subjects (http://breadth.unimelb.edu.au/breadth/info/index.html) and read the breadth requirements for your degree, and should discuss your choice with your student adviser, before deciding on your subjects.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	
Related Breadth Track(s):	Creativity and Learning Communities