

ABPL30005 Design Communications Workshop

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| Credit Points: | 12.50 |
| Level: | 3 (Undergraduate) |
| Dates & Locations: | This subject is not offered in 2012. |
| Time Commitment: | Contact Hours: 1 x 1 hr Lecture; 1 x 3 hr Studio 1 – Normal Studio; 1 x 3 hr Studio 2 – Computer Lab Studio; 1 x 3 hr Studio 3 – Drawing Studio Total Time Commitment: Not available |
| Prerequisites: | None |
| Corequisites: | None |
| Recommended Background Knowledge: | None |
| Non Allowed Subjects: | <u>702-680 (ABPL00167) Design Communication Workshop (PG) (../view/2009/702-680)</u> |
| Core Participation Requirements: | For the purposes of considering requests for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Students Experiencing Academic Disadvantage Policy, academic requirements for this subject are articulated in the Subject Description, Subject Objectives, Generic Skills and Assessment Requirements of this entry. The University is dedicated to provide support to those with special requirements. Further details on the disability support scheme can be found at the Disability Liaison Unit website: http://www.services.unimelb.edu.au/disability/ |
| Contact: | Environments and Design Student Centre Ground Floor, Baldwin Spencer (building 113) Enquiries Phone: 13 MELB (13 6352) Website: http://www.msd.unimelb.edu.au (http://www.msd.unimelb.edu.au) |
| Subject Overview: | This subject introduces graphic skills appropriate to design and building. These skills are taught through a series of constructed and freehand drawing assignments essential to the design thinking process. Graphic skills are developed through tutorials and lectures which are held in the studios and outdoors. Emphasis is given to development of orthographic and perspective drawing, delineation and representation of form and volume. In addition, content includes two modules: digital skills and life drawing. |
| Objectives: | On completion of the subject students should be able to: <ul style="list-style-type: none"> # learn to draw and design with confidence; # create orthographic and perspective drawings; # demonstrate constructed, freehand and digital drawing techniques. |
| Assessment: | Freehand and constructed drawing exercises held both outdoors and in the studio (70%); life drawing in class (15%); computer photoshop exercise (15%). |
| Prescribed Texts: | D. Cooper, Drawing and Perceiving, Van Nostrand Reinhold, 2nd edition, 1992. |
| Breadth Options: | This subject potentially can be taken as a breadth subject component for the following courses: <ul style="list-style-type: none"> # Bachelor of Arts (https://handbook.unimelb.edu.au/view/2012/B-ARTS) # Bachelor of Biomedicine (https://handbook.unimelb.edu.au/view/2012/B-BMED) # Bachelor of Commerce (https://handbook.unimelb.edu.au/view/2012/B-COM) # Bachelor of Music (https://handbook.unimelb.edu.au/view/2012/B-MUS) # Bachelor of Science (https://handbook.unimelb.edu.au/view/2012/B-SCI) # Bachelor of Engineering (https://handbook.unimelb.edu.au/view/2012/B-ENG) |

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| | You should visit learn more about breadth subjects (http://breadth.unimelb.edu.au/breadth/info/index.html) and read the breadth requirements for your degree, and should discuss your choice with your student adviser, before deciding on your subjects. |
| Fees Information: | Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees |
| Generic Skills: | On completion of the subject students should have developed the following skills and capabilities: <ul style="list-style-type: none"># perception of objects in a 3-dimensional framelwork;# presentation of projects verbally and graphically;# teamwork and time-management. |