

ABPL90147 Production of Digital Space

Credit Points:	12.50
Level:	9 (Graduate/Postgraduate)
Dates & Locations:	2011, Parkville This subject commences in the following study period/s: Semester 1, Parkville - Taught on campus. This subject is a quota subject and places are limited. Students may provisionally enroll via the Student Portal, but places are not guaranteed until selection is completed. You will be notified in writing by the Student Centre if you are selected.
Time Commitment:	Contact Hours: 3 hours per week Total Time Commitment: 120 hours
Prerequisites:	Entry into the Melbourne School of Design or approval of the subject coordinator.
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	For the purposes of considering requests for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Students Experiencing Academic Disadvantage Policy, academic requirements for this subject are articulated in the Subject Description, Subject Objectives, Generic Skills and Assessment Requirements of this entry. The University is dedicated to provide support to those with special requirements. Further details on the disability support scheme can be found at the Disability Liaison Unit website: http://www.services.unimelb.edu.au/disability/
Coordinator:	Dr Stanislav Roudavski
Contact:	Environments and Design Student Centre Ground Floor, Baldwin Spencer (building 113) <i>Enquiries</i> Phone: 13 MELB (13 6352) Website: http://www.msd.unimelb.edu.au (http://www.msd.unimelb.edu.au)
Subject Overview:	The subject explores theories and technologies of representations ranging from analog to digital and their implications on the production of space. Specifically, the subject will focus on digital technologies and their consequences on reconfiguration of vision, knowledge, professional practice and embodied experience in spatial design.
Objectives:	On completion of the subject students should have developed: <ul style="list-style-type: none"> # knowledge of the historical background to representation in spatial design and the impact of digital technology on theoretical issues in spatial design; # critical awareness of the relationship between representation and spatial design with a particular emphasis on digital design environments.
Assessment:	Class participation (15%). Essay of up to 1000 words due week 4 (20%). Essay of at least 4000 words due at the end of semester (65%).
Prescribed Texts:	None
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	On completion of the subject students should have developed the following: <ul style="list-style-type: none"> # critical thinking skills and analysis;

	# information gathering and critical synthesis; # comprehension of complex concepts and the ability to express them lucidly in writing.
Related Course(s):	Master of Architecture Master of Architecture