

Computer Science

Year and Campus:	2011																																	
Coordinator:	Associate Professor Tim Baldwin Department of Computer Science and Software Engineering																																	
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Overview:	A Computer Science major will provide students with the knowledge and skills to enter a career in the computer industry or in research. Students will learn how to design, analyse, and implement complex systems involving computer networks, databases, and web services. Graduates will have advanced skills in programming, problem solving, and algorithm design and implementation. They will be prepared for the workplace by participating in several realistic programming exercises, by participating in a team project, and by presenting the results of their work in oral and written form. Graduates will also be able to progress to research higher degrees in Computer Science.																																	
Objectives:	The objective of the computer science major is to contribute to the academic preparation of graduates who embody the University of Melbourne graduate attributes, as well as additional attributes more specific to the Bachelor of Science.																																	
Structure & Available Subjects:	Completion of 50 points of study at Level 3.																																	
Subject Options:	<p>Both of:</p> <table border="1"> <thead> <tr> <th>Subject</th> <th>Study Period Commencement:</th> <th>Credit Points:</th> </tr> </thead> <tbody> <tr> <td>COMP30017 Operating Systems and Network Services</td> <td>Not offered 2011</td> <td>12.50</td> </tr> <tr> <td>COMP30016 Computer Science Project</td> <td>Not offered 2011</td> <td>12.50</td> </tr> </tbody> </table> <p>Plus two of:</p> <table border="1"> <thead> <tr> <th>Subject</th> <th>Study Period Commencement:</th> <th>Credit Points:</th> </tr> </thead> <tbody> <tr> <td>COMP30021 Theoretical Computer Science</td> <td>Not offered 2011</td> <td>12.50</td> </tr> <tr> <td>COMP30019 Graphics and Interaction</td> <td>Not offered 2011</td> <td>12.50</td> </tr> <tr> <td>COMP30018 Knowledge Technologies</td> <td>Not offered 2011</td> <td>12.50</td> </tr> <tr> <td>COMP30020 Declarative Programming</td> <td>Not offered 2011</td> <td>12.50</td> </tr> <tr> <td>SWEN90006 Software Engineering Methods</td> <td>Not offered 2011</td> <td>12.50</td> </tr> <tr> <td>SWEN30006 Software Modelling and Design</td> <td>Not offered 2011</td> <td>12.50</td> </tr> <tr> <td>SWEN90008 Software Processes and Management</td> <td>Not offered 2011</td> <td>12.50</td> </tr> </tbody> </table>	Subject	Study Period Commencement:	Credit Points:	COMP30017 Operating Systems and Network Services	Not offered 2011	12.50	COMP30016 Computer Science Project	Not offered 2011	12.50	Subject	Study Period Commencement:	Credit Points:	COMP30021 Theoretical Computer Science	Not offered 2011	12.50	COMP30019 Graphics and Interaction	Not offered 2011	12.50	COMP30018 Knowledge Technologies	Not offered 2011	12.50	COMP30020 Declarative Programming	Not offered 2011	12.50	SWEN90006 Software Engineering Methods	Not offered 2011	12.50	SWEN30006 Software Modelling and Design	Not offered 2011	12.50	SWEN90008 Software Processes and Management	Not offered 2011	12.50
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Notes:	This major is available to new generation Bachelor of Science students (B-SCI). It is also available to Bachelor of Science students who commenced prior to 2008. The published structure of this major includes subjects available in the current year. Pre-2008 Bachelor of Science students who completed one or more Level 3 science subjects towards this major prior to 2010 should contact the EPSC for advice on appropriate subjects to complete this major.																																	
Related Course(s):	Bachelor of Arts and Bachelor of Science Bachelor of Arts and Sciences Bachelor of Commerce and Bachelor of Science Bachelor of Science Bachelor of Science Bachelor of Science and Bachelor of Information Systems																																	