

THTR60012 Techniques B (Sound)

Credit Points:	12.50
Level:	6 (Graduate/Postgraduate)
Dates & Locations:	2010, Southbank This subject commences in the following study period/s: Semester 2, Southbank - Taught on campus.
Time Commitment:	Contact Hours: 3 hours per week (or equivalent) Total Time Commitment: 7 hours per week
Prerequisites:	None
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Students Experiencing Academic Disadvantage Policy, academic requirements for this subject are articulated in the Subject Description, Subject Objectives, Generic Skills and Assessment Requirements of this entry. The University is dedicated to provide support to those with special requirements. Further details on the disability support scheme can be found at the Disability Liaison Unit website: http://www.services.unimelb.edu.au/disability/
Contact:	Student and Academic Services, Faculty of the Victorian College of the Arts, 234 St Kilda Road, Southbank Vic 3006 Tel: 9685 9419
Subject Overview:	On completion of this subject students should have demonstrated skills in generating and designing a multi-media performance using computer based hardware and purpose designed software. This will be shown through an effective performance, an insightful and relevant sound design representing the inspiration of the performance, and clear documentation of the creative process and its implementation of the sound design. Students will work with graduate Production Management students and graduate Lighting Design students to present an interactive sound, light and video performance.
Objectives:	On completion of this subject students should be able to <ul style="list-style-type: none"> # demonstrate computer design and control skills; # work collaboratively with other creative team members on the development of design concepts; # demonstrate the ability to develop concepts through a specific design process.
Assessment:	Written/practical assignments equivalent to 4,000 word essay (80%); participation (20%). Assignments will be due at regular intervals during the semester
Prescribed Texts:	None
Recommended Texts:	None
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	On completion of this subject students should be able to: <ul style="list-style-type: none"> # exhibit extensive theoretical and practical knowledge of their discipline including relevant professional knowledge, skills, discipline and ethics as they relate to a practising visual/performing artist; # demonstrate capacities for artistic imagination, creativity, transformation and interpretation;

	<ul style="list-style-type: none"> # demonstrate practical skills in respect of critical analysis, problem solving, report writing, team work and oral and written communication; # demonstrate a flexible and innovative approach to the national and international challenges for the professional visual/performing artist in the 21st century; # work at various levels, both as an individual and as a team member, in a wide variety of visual/performing artistic environments; # contribute to a range of visual/performng arts environments as artistic collaborators and leaders; # demonstrate an open, independent and inquiring attitude towards contemporary cultural developments and new ideas; # critically and creatively engage with topics of cultural significance across communities; # understand and appreciate how the visual and performing arts connect with the broader society and contribute to its social and economic development; # understand their relationship with and responsibilitiy to their cultural environment and society.
Links to further information:	http://www.vca.unimelb.edu.au/
Related Course(s):	Postgraduate Diploma in Production