

MUSI20008 Music Technology

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| Credit Points: | 6.25 |
| Level: | 2 (Undergraduate) |
| Dates & Locations: | This subject is not offered in 2010. |
| Time Commitment: | Contact Hours: 1 one-hour seminar per week Total Time Commitment: 60 hours |
| Prerequisites: | None |
| Corequisites: | N/A |
| Recommended Background Knowledge: | 740-102 Computing for Musicians, or equivalent prior experience is recommended but not compulsory. |
| Non Allowed Subjects: | N/A |
| Core Participation Requirements: | It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability will impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and the Disability Liaison Unit. |
| Contact: | VCA and Music Student Centre 234 St Kilda Rd, Southbank Tel: +61 3 9685 9322 Fax: +61 3 9685 9358 Web: www.vcam.unimelb.edu.au/contact_us.html School of Music - Parkville Conservatorium Building Tel: +61 3 8344 5256 Fax: +61 3 8344 5346 Email via: http://music-unimelb.custhelp.com Web: www.bmus.unimelb.edu.au and www.music.unimelb.edu.au |
| Subject Overview: | Students will develop skills in the applications of computers for composition and music production, using technologies such as MIDI, sampling (digital audio), software synthesis and QuickTime. The subject includes a broad study of historical developments in the technology and practice of electronic music. |
| Objectives: | On completion of this subject, students should be able to: <ul style="list-style-type: none"> # understand key concepts and terminology from several areas of contemporary music technology, such as MIDI, analogue and digital audio, sampling and synthesis # demonstrate practical skills in applying music production tools to their chosen projects, whether these use MIDI, digital audio or synthesis software (or a combination of these) # demonstrate understanding of the important developments in music technology over the last 100 years, and be familiar with a number of composers and performers who have used technology in significant ways. |
| Assessment: | A major creative project due at the end of semester (50%); a written report of 750 words due mid-semester (25%); a one-hour short answer test during the examination period (25%) |
| Prescribed Texts: | None |
| Breadth Options: | This subject is not available as a breadth subject. |
| Fees Information: | Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees |
| Generic Skills: | On completion of this subject students should be able to: <ul style="list-style-type: none"> # self-direct their learning of complex software packages through the use of computer-based and online resources |

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| | # negotiate around the common design constraints of music software, in order to advance the musical aims of the project at hand # approach the learning of new technologies with a positive, explorative attitude. |
| Related Course(s): | Bachelor of Music Bachelor of Music Diploma in Music (Practical) Diploma in Music (Practical) |