

910AA Master of Animateuring (Cross-Modal Performance)

Year and Campus:	2010 - Southbank								
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees								
Level:	Research Higher Degree								
Duration & Credit Points:	Students are expected to complete this research in 1.50 years full time, or equivalent part time. Credit Points: 100								
Coordinator:	Richard Murphet								
Contact:	Student and Academic Services, Faculty of the Victorian College of the Arts, 234 St Kilda Road, Southbank, 3006 Tel: 9685 9419								
Course Overview:	The Master of Animateuring (Cross-modal performance) forms the second stage of training in animateuring for advanced students, after completion of the Graduate Diploma in Animateuring. The course is based in the Schools of Dance and Drama of the VCA. Animateuring involves the creation of new performances. The course is designed to articulate with the Graduate Diploma in Animateuring (currently operating through the Dance and Drama schools) and is by research with specific prerequisite hurdles.								
Objectives:	<p>The objectives of this course are:</p> <ul style="list-style-type: none"> # to extend skills and expertise in the chosen field of research in cross-modal performance; # to extend skills and expertise necessary to take artistic leadership in cross-modal performance; # to advance the understanding of creative processes in the chosen field of cross-modal performance; # to develop appropriate skills in performance literacy for the documentation, description and analysis of cross-modal creative processes and performance; # to make a significant contribution in cross-modal performance practice in Australia; and # to be able to contribute substantially to Australian cross-modal performance culture through research skills and knowledge developed through the course. 								
Course Structure & Available Subjects:	Minimum 18 months candidature								
Subject Options:	<p>Master of Animateuring (Cross-Modal Performance) Year 1</p> <table border="1"> <thead> <tr> <th>Subject</th> <th>Study Period Commencement:</th> <th>Credit Points:</th> </tr> </thead> <tbody> <tr> <td>DRAM70001 Master of Animateuring</td> <td>RHD First Half Year, RHD Second Half Year</td> <td>Not Assigned</td> </tr> </tbody> </table>			Subject	Study Period Commencement:	Credit Points:	DRAM70001 Master of Animateuring	RHD First Half Year, RHD Second Half Year	Not Assigned
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Entry Requirements:	<p>Candidates are expected to have a degree in Dance with Honours or equivalent specialising in Animateuring together with demonstrated artistic and leadership ability; or a postgraduate award in Animateuring or equivalent together with demonstrated artistic and leadership ability; or extensive professional experience in Animateuring practice and demonstrated artistic and leadership ability.</p> <p>Prerequisites</p> <ul style="list-style-type: none"> # The Master of Animateuring (Cross-modal performance) forms the second stage of training in animateuring for advanced students, after completion of the Graduate Diploma in Animateuring; or # equivalent three year degree followed by honours or MA prelim within a relevant specialist discipline, together with demonstrable artistic leadership abilities; or # substantial professional experience and demonstrated artistic and leadership ability. <p>The course is based in the Schools of Dance and Drama of the VCA.</p>								

Core Participation Requirements:	For the purposes of considering requests for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Students Experiencing Academic Disadvantage Policy, academic requirements for this subject are articulated in the Subject Description, Subject Objectives, Generic Skills and Assessment Requirements of this entry. The University is dedicated to provide support to those with special requirements. Further details on the disability support scheme can be found at the Disability Liaison Unit website: http://www.services.unimelb.edu.au/disability/
Graduate Attributes:	http://www.unimelb.edu.au/about/attributes.html
Generic Skills:	<p>At the completion of the course students should be able to:</p> <ul style="list-style-type: none"> # exhibit extensive theoretical and practical knowledge of their discipline including relevant professional knowledge, skills, discipline and ethics as they relate to a practising visual/performing artist; # demonstrate capacities for artistic imagination, creativity, transformation and interpretation; # demonstrate practical skills in respect of critical analysis, problem solving, report writing, team work and oral and written communication; # demonstrate a flexible and innovative approach to the national and international challenges for the professional visual/performing artist in the 21st century; # work at various levels, both as an individual and as a team member, in a wide variety of visual/performing artistic environments; # contribute to a range of visual/performing arts environments as artistic collaborators and leaders; # demonstrate an open, independent and inquiring attitude towards contemporary cultural developments and new ideas; # critically and creatively engage with topics of cultural significance across communities; # understand and appreciate how the visual and performing arts connect with the broader society and contribute to its social and economic development;and # understand their relationship with and responsibility to their cultural environment and society.