

760-534 Interactive Multimedia Authoring 2

Credit Points:	12.50
Level:	9 (Graduate/Postgraduate)
Dates & Locations:	This subject is not offered in 2009.
Time Commitment:	Total Time Commitment: 3 contact hours/week , 7 additional hours/week. Total of 10 hours per week.
Prerequisites:	None
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	<p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p></p>
Contact:	Dr Barbara Bolt Phone: 8344 8540
Objectives:	<ul style="list-style-type: none"> # be able to demonstrate intermediate to advanced skills with current interactive multimedia authoring environments; # be able to operate a variety of software packages for multimedia and web production; # be able to recognise and explain technical and aesthetic issues of multimedia; to demonstrate research skills, software skills, analytical skills concerning technical and aesthetic issues, conceptual skills and creative thinking; # be able to participate in critical debate about good practice in multimedia design and implementation; # be able to develop an sophisticated overview of creative possibilities with Multimedia; # be able to demonstrate intermediate to advanced skills and familiarity with software, computer hardware and the internet.
Prescribed Texts:	A subject reader will be available.
Recommended Texts:	Jennifer Niederst, Web Design in a Nutshell. Paperback: 640 pages. Publisher: O'Reilly & Associates; 2nd edition (October 15, 2001) ISBN: 0596001967 Brad Kozak, Macromedia Flash MX FreeHand 10 Advanced Training from the Source. Paperback: 352 pages. Publisher: Macromedia Press; Book and CD-ROM edition (June 18, 2002) ISBN: 0201775026 David McFarland, Dreamweaver MX: The Missing Manual. Paperback: 750 pages. Publisher: O'Reilly & Associates; (November 2002) ISBN: 0596003498 David Pogue, Mac OS X: The Missing Manual, Second Edition. Paperback: 725 pages. Publisher: O'Reilly & Associates; 2nd edition (October 2002) ISBN: 0596004508 Colin Moock, ActionScript for Flash MX: The Definitive Guide, Second Edition. Paperback: 1104 pages. Publisher: O'Reilly & Associates; 2nd edition (December 19, 2002) ISBN: 059600396X Phil Gross, Macromedia Director MX and Lingo: Training from the Source. Paperback: 500 pages. Publisher: Macromedia Press; 1st edition (April 23, 2003) ISBN: 0321180968
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	