

## 558-VE Graduate Diploma in Film and Television (Visual Effects)

<b>Year and Campus:</b>	2009											
<b>Fees Information:</b>	Subject EFTSL, Level, Discipline & Census Date, <a href="http://enrolment.unimelb.edu.au/fees">http://enrolment.unimelb.edu.au/fees</a>											
<b>Level:</b>	Graduate/Postgraduate											
<b>Duration &amp; Credit Points:</b>												
<b>Contact:</b>	Student and Academic Services Faculty of the Victorian College of the Arts 234 St Kilda Road, Southbank, 3006 Tel: 9685 9419											
<b>Course Overview:</b>	Students undertake practical and theoretical areas of study such as screenwriting and screen studies, as well as focusing on developing their ability to produce a short motion picture production.											
<b>Objectives:</b>	<p>On completion of this course the student should have acquired the following qualities and skills</p> <ul style="list-style-type: none"> <li># the ability to write, direct and edit an innovative short motion picture program at a high professional standard in narrative, documentary, animation or Visual Effects;</li> <li># the ability to experiment and develop their own creativity for the screen;</li> <li># an understanding of creative achievements in screen culture.</li> </ul>											
<b>Course Structure &amp; Available Subjects:</b>	Visual Effects											
<b>Subject Options:</b>	<p><b>Graduate Diploma in Film and Television (Visual Effects)</b> Year 1</p> <table border="1"> <thead> <tr> <th>Subject</th> <th>Study Period Commencement:</th> <th>Credit Points:</th> </tr> </thead> <tbody> <tr> <td>759-826 Assigned Projects (Visual Effects)</td> <td>Year Long</td> <td>87.500</td> </tr> <tr> <td>759-821 Screenwriting</td> <td>Semester 1, Semester 2</td> <td>12.500</td> </tr> </tbody> </table>			Subject	Study Period Commencement:	Credit Points:	759-826 Assigned Projects (Visual Effects)	Year Long	87.500	759-821 Screenwriting	Semester 1, Semester 2	12.500
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<b>Entry Requirements:</b>	Applicants have normally taken a first degree or diploma in any discipline. Applicants who do not have a degree may be admitted if they have already gained substantial experience in film, television or allied industries.											
<b>Core Participation Requirements:</b>	<p>&lt;p&gt;For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.&lt;/p&gt; &lt;p&gt;It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: &lt;a href="http://services.unimelb.edu.au/disability"&gt;http://services.unimelb.edu.au/disability&lt;/a&gt;&lt;/p&gt;</p>											
<b>Further Study:</b>	Further study is available through Master of Film and Television (by coursework) or Master of Film and Television (by research)											
<b>Generic Skills:</b>	<p>On completion of the Graduate Diploma in Film and Television, graduates should be able to:</p> <ul style="list-style-type: none"> <li># exhibit extensive theoretical and practical knowledge of the film, television and/or allied industries, including relevant professional knowledge, skills, discipline and ethics as they relate to these industries;</li> <li># demonstrate capacities for artistic imagination, creativity, transformation and interpretation;</li> <li># demonstrate practical skills in respect of critical analysis, problem solving, report writing, team work and oral and written communication;</li> <li># demonstrate a flexible and innovative approach to the national and international challenges for the professional filmmaker in the 21st century;</li> </ul>											

- # work at various levels, both as an individual and as a team member, in a wide variety of environments;
- # contribute effectively as collaborators and leaders;
- # demonstrate an open, independent and inquiring attitude towards contemporary cultural developments and new ideas;
- # critically and creatively engage with topics of cultural significance across communities;
- # understand and appreciate how filmmaking connects with the broader society and contributes to its social and economic development;
- # understand their relationship with and responsibility to their cultural environment and society.