

107-459 Screen Media and Mediated Experiences

Credit Points:	12.50
Level:	4 (Undergraduate)
Dates & Locations:	2009, This subject commences in the following study period/s: Semester 2, - Taught on campus.
Time Commitment:	Contact Hours: A 2.5 hour film screening and a 2 hour seminar per week Total Time Commitment: 4.5 contact hours/week, 5.5 additional hours/week. Total of 10 hours per week.
Prerequisites:	Admission to the postgraduate diploma or fourth-year honours in cinema studies.
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	<p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p><p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p></p> </p>
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Subject Overview:	We live in a world mediated by screen technologies, and our times are marked by radical transitions and advances in media that have altered our perception and experience of reality. This subject analyses the nature of current screen media, including film, computer game, television, internet and mobile technologies and it explores their histories and genealogies -- what Zielinski calls the 'deep time' of screen media history. Following an interdisciplinary approach, this subject will study the history of various screen media, asking how they contributed to perceptions of the world; it will examine their relationship with their audiences and their links with science on the one hand and art, entertainment and illusionism on the other. This subject will explore why humans have a long history of desiring to extend our senses and intensify reality through technological mediation; it will investigate the concepts of embodied technology and the technologized body within the context of public and private screen mediated spaces.
Objectives:	
Assessment:	A 2000 word seminar paper discussing the writing of a chosen topic selected by the student and based on weekly seminar topics 40%, and a 3000 word essay which critically examines the historical and theoretical responses to systems of perception that are technologically mediated 60%. Note: Students must complete all assignments by their due date and attend at least 80% of classes to be eligible for assessment.
Prescribed Texts:	None
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees

Generic Skills:	<ul style="list-style-type: none"># be able to demonstrate a high level of written and oral communication skills, including conformity to academic protocols of presentation and research;# be able to demonstrate a high level of competence in reading, synthesizing, and presenting to others the relevant historical and theoretical material;# be able to present original research that includes reflection on their own learning.
Related Course(s):	Master of Art Curatorship (Coursework and Minor Thesis) Master of Cinema Management
Related Majors/Minors/ Specialisations:	Cinema Studies Cinema Studies Cinema Studies