

## 757-873 Techniques A (Sound)

<b>Credit Points:</b>	25.000
<b>Level:</b>	Graduate/Postgraduate
<b>Dates &amp; Locations:</b>	2008, This subject commences in the following study period/s: Semester 1, - Taught on campus. Semester 2, - Taught on campus.
<b>Time Commitment:</b>	Contact Hours: 6 hours per week (or equivalent) plus 14 hours per week time commitment, 12 weeks Total Time Commitment: Not available
<b>Prerequisites:</b>	None
<b>Corequisites:</b>	None
<b>Recommended Background Knowledge:</b>	None
<b>Non Allowed Subjects:</b>	None
<b>Core Participation Requirements:</b>	<p>&lt;p&gt;For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.&lt;/p&gt;         &lt;p&gt;It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: &lt;a href="http://services.unimelb.edu.au/disability"&gt;http://services.unimelb.edu.au/disability&lt;/a&gt;&lt;/p&gt;</p>
<b>Subject Overview:</b>	<p>Performance Techniques A (Sound) addresses knowledge and techniques specific to the discipline. On completion of this subject students should understand the processes of sound design for the performance, hybrid and non-performance arts, its relationship to set and lighting design and the roles of director and choreographer. Students should have developed abilities in appropriate communication with collaborators and a historical and social understanding of sound in the arts.</p> <p>Students will also attend classes discussing the role of text in sound design, developing a relationship to text as a motivator in the performance arts. This will be developed through study of the microscopic and macroscopic aspects of text. Text will also be considered more widely to include the languages of motion, film and non-textual narrative.</p> <p>Students will attend seminars with sound designers, filmmakers, animators, directors and choreographers, discussing their various approaches to sound design in their specific art forms. Students will also attend classes in the use of technology in developing and implementing sound designs.</p>
<b>Assessment:</b>	Written/practical assignments equivalent to 8,000 word essay (80%); participation (20%). Assignments will be due at regular intervals during the semester
<b>Prescribed Texts:</b>	None
<b>Breadth Options:</b>	This subject is not available as a breadth subject.
<b>Fees Information:</b>	Subject EFTSL, Level, Discipline & Census Date, <a href="http://enrolment.unimelb.edu.au/fees">http://enrolment.unimelb.edu.au/fees</a>
<b>Generic Skills:</b>	<p>On completion of this subject students should be able to:</p> <p>Demonstrate an understanding of text in the performing arts and specifically sound design</p> <p>Demonstrate a comprehension of sound design processes and an understanding of sound in a social and historical context</p> <p>The ability to document the creative process at a professional standard</p>

<b>Links to further information:</b>	<a href="http://www.vca.unimelb.edu.au/">http://www.vca.unimelb.edu.au/</a>
<b>Related Course(s):</b>	Postgraduate Diploma in Production