

702-208 Digital Design Modelling

Credit Points:	12.500
Level:	Undergraduate
Dates & Locations:	2008, This subject commences in the following study period/s: Summer Term, - Taught on campus.
Time Commitment:	Contact Hours: One hour per week of computer laboratory work during semester 2 and up to 3 hours during summer semester Total Time Commitment: Not available
Prerequisites:	None
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	<p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p></p>
Coordinator:	TBC
Subject Overview:	<p>The subject provides an overview of contemporary developments in computer aided design technologies and in architecture. A range of digital modelling applications for both design representation and design exploration will be introduced.</p> <p>On completion of the subject students should be able to:</p> <ul style="list-style-type: none"> # Understand the possibilities and limitations of the different types of digital modelling applications that are available. # Use digital modelling applications to represent and explore design possibilities. # Share and exchange data between different digital modelling applications.
Assessment:	Satisfactory completion of assigned project work (100%) to the equivalent of 5000 words..
Prescribed Texts:	Information Not Available
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	<p>On completion of the subject students should have developed the following skills and capabilities:</p> <ul style="list-style-type: none"> # Ability to describe a design using 2D and 3D graphics. # A working knowledge of basic computer skills including email, word-processing, internet browsing, saving and transferring computer files.

Notes:	Formerly available as 702-208 Computers in Architecture. Students who have completed Computers in Architecture are not eligible to enrol in this subject.
Related Course(s):	Bachelor of Architectural Studies