

702-204 Architectural Design 2A

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| Credit Points: | 25.000 |
| Level: | Undergraduate |
| Dates & Locations: | 2008, This subject commences in the following study period/s: Semester 1, - Taught on campus. |
| Time Commitment: | Total Time Commitment: Not available |
| Prerequisites: | Two of 702-101 Architectural Design 1A, 702-103 Architectural Design 1B or 702-104 Architectural Design 1C. |
| Corequisites: | None |
| Recommended Background Knowledge: | None |
| Non Allowed Subjects: | None |
| Core Participation Requirements: | <p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p></p> |
| Coordinator: | Flavia Marcello |
| Subject Overview: | <p>Students will undertake a series of studio-based exercises in design which introduce iterative techniques for generating architectural design. Through a series of structured exercises using drawing, physical model making, digital imaging and 3D computer modeling, students will develop ideas for architectural form, which are subsequently tested against function and site constraints. The aim is to extend formal vocabularies - surface, geometry, space - and introduce the idea that architecture is experienced through time as a sequence of interconnected spaces and experiences. These exercises are the starting points for the design of medium scale public building. The objective is to develop a convincing representation of surface, form, space, and light explored in relation to a personal interpretation of the functional brief and in relation to particular site conditions. Along with the ability to conceptualise in three dimensions, students will develop appropriate documentation and graphic and model-making skills sufficient to undertake Architectural Design and Practice 2B.</p> <p>On completion of the subject students should be able to:</p> <ul style="list-style-type: none"> # Understand the value of developing ideas across a range of media. # Generate architectural proposals suitable for medium scale public or institutional buildings. |
| Assessment: | Assessment will be based on two projects (40% and 60%). |
| Prescribed Texts: | None |
| Recommended Texts: | Information Not Available |
| Breadth Options: | This subject is not available as a breadth subject. |
| Fees Information: | Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees |

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| Generic Skills: | On completion of the subject students should have developed the following skills and capabilities: # Ability to analyze social and cultural contexts. # Creative response to complex problems. # Appropriate use of design terminology. |
| Notes: | Formerly available as 702-204 Architectural Design and Practice 2A. Students who have completed 702-204 are not eligible to enrol in this subject. The Summer Semester option is only available to mid-year and lateral-entry students in BArchStudies or BPD (Architecture). Enrolments by other degree students will be considered by the Dean on an individual basis and the subject will only be available to such students on a full-fee paying basis. |
| Related Course(s): | Bachelor of Architectural Studies |