

460-616 Flexible Learning Environments

Credit Points:	25.000
Level:	Graduate/Postgraduate
Dates & Locations:	2008, This subject commences in the following study period/s: Semester 1, - Taught on campus. Access to computer, internet and phone based technologies Technical support available through out the semester via online_education@unimelb.edu.au
Time Commitment:	Contact Hours: 12 hours online reading and lectures, 12 hours online discussion and online chat Total Time Commitment: 200 hours estimated total time commitment
Prerequisites:	None
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	<p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p>
Coordinator:	Ted Clark
Subject Overview:	This subject analyses educational approaches to the use of social software and personal learning devices in online, digital and mobile communication technologies across primary, secondary, tertiary and industry based educational settings. It investigates educational, theoretical and practical foundations for appropriate use and design of technology supported learning especially learning management systems, social software and mobile and web based communication technologies. This may include study, research and practical application of the educational uses of wikis, weblogs and web based media casting and personal mobile devices.
Assessment:	Online contributions assignments and project contributions to the equivalence of 6,000 words (100 per cent).
Prescribed Texts:	None
Recommended Texts:	Up to date online readings will be provided for each session and online component
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	Coordinate and facilitate digital, web based and mobile technology based learning environments, # Guide and moderate digital, web based and mobile technology environments, # Research and design digital, web based and mobile technology learning environments, Develop and evaluate digital, web based and mobile technology learning environments, Plan and build resources for an online digital, web based and mobile technology teaching and learning environments and communities # Communicate effectively in both written and oral forms within professional, educational and technological settings

	<ul style="list-style-type: none"> # Develop appropriate communication skill in group and online and e-learning environments both as a participant and leader or moderator # Develop skill in working with teams and groups # Develop organisation and project planning skill Produce practical computer based outcomes alone and using group processes # Develop collaborative and cooperative work practices in online and face to face settings
Links to further information:	www.edfac.unimelb.edu.au
Notes:	<p>Access to computer, internet and phone based technologies</p> <p>Technical support available through out the semester via online_education@unimelb.edu.au</p>
Related Course(s):	<p>Master of Information Technology in Education(Stream 1A)</p> <p>Master of Information Technology in Education(Stream 1B)</p> <p>Postgraduate Diploma in Educational Studies (Generalist)</p>