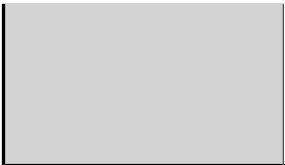


FINA10037 Under Camera Animation

Credit Points:	12.5
Level:	1 (Undergraduate)
Dates & Locations:	<p>2016, Southbank</p> <p>This subject commences in the following study period/s: February, Southbank - Taught on campus. June, Southbank - Taught on campus.</p> <p>This subject has a February enrolment quota of 60. This subject has a June enrolment quota of 60. Selection is based on the order in which students enrol in the subject. SUBJECT BLOCKS This subject is offered in 2 Blocks for the February teaching period and 2 Blocks for the June teaching period. The Block that a student attends is determined by which class they register in.</p> <p>FEBURARY CLASS DATESBlock 1 (Classes 1-2): Attendance required 1/2/2016 – 8/2/2016 (Assessment due 18/2/2016)Block 2 (Classes 3-4): Attendance required 9/2/2016 – 16/2/2016 (Assessment due 26/2/2016) JUNE CLASS DATESBlock 1 (Classes 1-2): Attendance required 27/6/2016 – 4/7/2016 (Assessment due 14/7/2016)Block 2 (Classes 3-4): Attendance required 5/7/2016 – 12/7/2016 (Assessment due 22/7/2016) Please Note: Students are expected to commit sufficient time after the class dates above (when attendance is required) and before assessment due dates to work on their assignments.</p>
Time Commitment:	Contact Hours: Intensive Mode: 7hrs per day for 6 days (42 hours) Total Time Commitment: 120 hours (including 42 hours contact and 78 hours non-contact)
Prerequisites:	None
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	<p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p></p>
Coordinator:	Dr Laura Woodward
Contact:	<p>Coordinator email: lauraw@unimelb.edu.au (mailto:lauraw@unimelb.edu.au)</p> <p>Faculty of the VCA and MCM Ground Floor, Elisabeth Murdoch Building (Bldg 860) Southbank Campus 234 St Kilda Road, Southbank, 3006 Enquiries Phone: 13 MELB (13 6352) Email: 13MELB@unimelb.edu.au</p>
Subject Overview:	<p>“Under Camera Animation” is an animation technique; animating “under the camera” involves the creation of an animation through frame-by-frame imagery, photographing each frame with a stills camera and then combining these photographs into an animated film. The potential processes and materials that can be used to create these animations are broad, and may include drawing, erasure, paper cut-outs, found objects, clay, sand, or paint.</p> <p>Over the course of the subject students will be introduced to various techniques, materials and skills to create under camera animations. The craft and structure of animation will be considered, as will contemporary and historical under camera techniques, films and film-</p>

	makers. Students will then apply these understandings and skills in order to develop and create their own “under camera” animated film.
Learning Outcomes:	<p>This subject aims:</p> <ul style="list-style-type: none"> • to explore and develop skills for drawing and imaging languages pertinent to animation and introduce students to the craft of experimental animation; • to provide an introduction to the knowledge and skills required to effectively work with the animated image.
Assessment:	<p>Animation exercise 1: completion of specific animation exercise/s as directed during class, accompanied by reflective notes, that demonstrate an appropriate level of understanding, development and application of the knowledge, skills and conceptual areas addressed in the subject. Due day 2 or 3 of intensive teaching period. 10% The production of a 1 minute (max) animated film, that demonstrate an appropriate level of understanding, technical and artistic development and application of the knowledge, skills and conceptual areas addressed in the subject. Due day 6 of intensive teaching period. 50% Animation exercise 2: completion of specific animation exercise/s as directed, accompanied by reflective notes, that demonstrate an appropriate level of understanding, development and application of the knowledge, skills and conceptual areas addressed in the subject. Due 10 days after the end of the teaching period. 15% Comprehensive folio, which includes: sketches, research material, storyboards, related drawings, journal with reflective writing (minimum 1500 words), and other related materials. Due 10 days after the end of the teaching period. 25% Ongoing feedback is provided to students through the subject’s duration via individual and group discussion. Additionally, a progress review will take place midway through the subject (day 2 or 3 of the intensive teaching period), taking into account the following criteria: course engagement; work development.</p>
Prescribed Texts:	Incidental Fees will apply for the purpose of accessing the workshop and purchase of materials as relevant.
Breadth Options:	<p>This subject potentially can be taken as a breadth subject component for the following courses:</p> <ul style="list-style-type: none"> # Bachelor of Arts (https://handbook.unimelb.edu.au/view/2016/B-ARTS) # Bachelor of Biomedicine (https://handbook.unimelb.edu.au/view/2016/B-BMED) # Bachelor of Commerce (https://handbook.unimelb.edu.au/view/2016/B-COM) # Bachelor of Environments (https://handbook.unimelb.edu.au/view/2016/B-ENVS) # Bachelor of Music (https://handbook.unimelb.edu.au/view/2016/B-MUS) # Bachelor of Science (https://handbook.unimelb.edu.au/view/2016/B-SCI) <p>You should visit learn more about breadth subjects (http://breadth.unimelb.edu.au/breadth/info/index.html) and read the breadth requirements for your degree, and should discuss your choice with your student adviser, before deciding on your subjects.</p>
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	<p>On completing this subject students will be able to:</p> <ul style="list-style-type: none"> • display an awareness of the graphic possibilities of a variety of concepts, materials and practices; • exhibit evidence of skill development both pictorially and technically as a means of independent image making; • indicate evidence of individual research in the relevant area of practice; • demonstrate capacities for artistic imagination, creativity, transformation and interpretation; • demonstrate an open, independent and inquiring attitude towards contemporary cultural developments and new ideas.
Links to further information:	http://handbook.unimelb.edu.au/breadth/
Related Course(s):	<p>Bachelor of Fine Arts (Animation) Bachelor of Fine Arts (Contemporary Music) Bachelor of Fine Arts (Film and Television)</p>



Bachelor of Fine Arts (Music Theatre)
Bachelor of Fine Arts (Production)
Bachelor of Fine Arts (Screenwriting)
Bachelor of Fine Arts (Theatre Practice)
Bachelor of Fine Arts (Visual Art)