**ABPL90344 Future Cities** 

Credit Points:	12.5		
Level:	9 (Graduate/Postgraduate)		
Dates & Locations:	This subject is not offered in 2016.		
Time Commitment:	Contact Hours: 36 hours Total Time Commitment: 170 Hours		
Prerequisites:	Subject	Study Period Commencement:	Credit Points:
	ABPL90342 Digital Cities Studio	Not offered 2016	25
	ABPL90345 Digital Techniques for Urban Designers 1	Not offered 2016	12.50
Corequisites:	Subject	Study Period Commencement:	Credit Points:
	ABPL90343 Digital Cities Thesis	Not offered 2016	25
	ABPL90346 Digital Techniques for Urban Designers 2	Not offered 2016	12.50
Recommended Background Knowledge:	None		
Non Allowed Subjects:	None		
Core Participation Requirements:	For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: <a href="http://services.unimelb.edu.au/disability">http://services.unimelb.edu.au/disability</a>		
Contact:	The Eastern Precinct (building 138 (http://maps.unimelb.edu.au/parkville/building/138) ) (between Doug McDonell building and Eastern Resource Centre)  Enquiries: Current Student: http://ask.unimelb.edu.au/ (http://ask.unimelb.edu.au/) Web: http://msd.unimelb.edu.au/ (http://msd.unimelb.edu.au/)		
Subject Overview:	This research-led subject introduces the concept of digital cities, its history and key theoretical foundations, ideas and controversies associated with the term and its use. The course invites critical thinking and discussion of urban essence and its cultural specificity. The subject is conducted in two parts/formats. The first workshop will introduce students to diagramming techniques and issues related to urban design techniques using digital diagrams. The second part will be taught in conjunction with leading international experts in digital design studies.		
Learning Outcomes:	Students will be able to familiarise themselves with new ideas related to urban development and future cities. They will be able to work with the leading experts in this field.		
Assessment:	Workshop project 1 (due mid-semester) - 50%Workshop project 2 (due end of semester) - 50%		
Prescribed Texts:	None		
Breadth Options:	This subject is not available as a breadth subject.		

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Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees	
Generic Skills:	Students will be able to develop the following skills:  # Analytical skills;  # Critical thinking skills;  # High-level oral and written communication skills;  # Understanding of issues related to current urban problems;  # Being able to foresee opportunities related to future cities;  # Ability to retrieve and analyse information from multiple sources.	

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