

THTR10007 The Actors Process

Credit Points:	12.50
Level:	1 (Undergraduate)
Dates & Locations:	This subject is not offered in 2014.
Time Commitment:	Contact Hours: 24 hours - five day studio workshop Total Time Commitment: 120 Hours
Prerequisites:	None
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	<p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p></p>
Contact:	<p>Faculty of the VCA and Music Student Centre Ground Floor, Elisabeth Murdoch Building (Bldg 860) Southbank Campus 234 St Kilda Road, Southbank, 3006 Enquiries Phone: 13 MELB (13 6352) Email: 13MELB@unimelb.edu.au</p>
Subject Overview:	The focus of this subject is on the actor's process. Areas covered will include text analysis and the revelation of its interior world through action and improvisation. Students will learn to work spontaneously and to use this spontaneity in the theatrical context. The interface between acting skills and their use within other art forms will be explored.
Learning Outcomes:	<p>On completing this subject students will be able to:</p> <ul style="list-style-type: none"> • utilise action and improvisation as ways of opening up an imaginary world; • study the skills of endowment: the ability to take on a role other than oneself; • develop the skills of script analysis; • understand an approach to working with dramatic text.
Assessment:	Practical Studio Class Work 50% (Focusing on achievements against set criteria in areas such as: developing a methodology, transference of skills into performance and professional attitude and commitment.) Reflection Paper 2000 words 50% due 3 weeks from conclusion of practical studio class work.
Prescribed Texts:	None
Breadth Options:	<p>This subject potentially can be taken as a breadth subject component for the following courses:</p> <ul style="list-style-type: none"> # Bachelor of Arts (https://handbook.unimelb.edu.au/view/2014/B-ARTS) # Bachelor of Biomedicine (https://handbook.unimelb.edu.au/view/2014/B-BMED) # Bachelor of Environments (https://handbook.unimelb.edu.au/view/2014/B-ENVS) # Bachelor of Science (https://handbook.unimelb.edu.au/view/2014/B-SCI)

	You should visit learn more about breadth subjects (http://breadth.unimelb.edu.au/breadth/info/index.html) and read the breadth requirements for your degree, and should discuss your choice with your student adviser, before deciding on your subjects.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	<p>On completing this subject students will have:</p> <ul style="list-style-type: none"> • the capacity to give and receive informed feedback; • the capacity to participate effectively in collaborative learning as a team member whilst respecting individual differences; • the ability to trust the work process in which they are involved; • the ability to initiate ideas and to put them into practice; • the ability to work autonomously; • the ability to work spontaneously with authenticity; • the ability to analyse written material.
Links to further information:	http://www.vcam.unimelb.edu.au/
Related Course(s):	Bachelor of Fine Arts (Animation) Bachelor of Fine Arts (Contemporary Music) Bachelor of Fine Arts (Film and Television) Bachelor of Fine Arts (Music Theatre) Bachelor of Fine Arts (Production) Bachelor of Fine Arts (Screenwriting) Bachelor of Fine Arts (Visual Art)