

FLTV20019 Writing Animation 2

Credit Points:	12.50											
Level:	2 (Undergraduate)											
Dates & Locations:	This subject is not offered in 2014.											
Time Commitment:	Contact Hours: 42 hours Total Time Commitment: 120 hours											
Prerequisites:	<table><tr><th>Subject</th><th>Study Period Commencement:</th><th>Credit Points:</th></tr><tr><td>FLTV10018 Writing Animation 1</td><td>Semester 1</td><td>12.50</td></tr></table>			Subject	Study Period Commencement:	Credit Points:	FLTV10018 Writing Animation 1	Semester 1	12.50			
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FLTV10018 Writing Animation 1	Semester 1	12.50										
Corequisites:	<table><tr><th>Subject</th><th>Study Period Commencement:</th><th>Credit Points:</th></tr><tr><td>FLTV20014 Animation Research 2</td><td>Semester 1</td><td>12.50</td></tr><tr><td>FLTV20015 Animation Studio 2A</td><td>Semester 1</td><td>25</td></tr></table>			Subject	Study Period Commencement:	Credit Points:	FLTV20014 Animation Research 2	Semester 1	12.50	FLTV20015 Animation Studio 2A	Semester 1	25
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FLTV20015 Animation Studio 2A	Semester 1	25										
Recommended Background Knowledge:	None											
Non Allowed Subjects:	None											
Core Participation Requirements:	<p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p></p>											
Contact:	Faculty of the VCA & MCM Student Centre Ground Floor, Elisabeth Murdoch Building (Bldg 860) Southbank Campus 234 St Kilda Road, Southbank, 3006 Enquiries Phone: 13 MELB (13 6352) Email: 13MELB@unimelb.edu.au											
Subject Overview:	WRITING ANIMATION 2 Advanced investigating and writing animation building on objectives accomplished in Writing Animation 1. In addition to further studies in fictional story and non-narrative writing, students will engage in writing from other perspectives and sources using adaptation and responses to factual material. Students will experience writing solo as well as leading a group writing project.											
Learning Outcomes:	On completion of this subject students should be able to:- <ul style="list-style-type: none"># Apply methods of sourcing and adapting other forms of writing, audio and visual works into a an animation screenplay;# Generate a professionally presented screenplay suitable for an animation production;# Apply modalities different to text in storytelling and non-narrative works such as using drawing and audio;# Write and lead as part of a team.											

Assessment:	Screenplay Treatment Exercise 1 (20%) (equivalent of 850 words) Due Week 3, worth 20% Screenplay Exercise 2 (20%) (equivalent of 850 words) Due Week 5, worth 20% Final Draft Screenplay Exercise 3 (30%) (equivalent of 1200 words) Due Week 10, worth 30% Group Writing Exercise (20%) (equivalent of 850 words) Due Week 12, worth 20% Workshop Participation (10%) assessed ongoing. worth 10%
Prescribed Texts:	None
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	On completing this subject students will exhibit:- <ul style="list-style-type: none"> # strategies for working on a collaborative a project; # Gain an insight into how to transform an idea from it's infancy into a plan for a workable project; # Pitching skills; # Feedback analysis skills # Increase their capacity to research and instigate an idea into a proposal; # Competency for standard screenplay presentation and formatting.
Related Course(s):	Bachelor of Fine Arts (Animation)