

DRAM20018 Acting and Performance Making 2B

Credit Points:	12.50											
Level:	2 (Undergraduate)											
Dates & Locations:	This subject is not offered in 2014.											
Time Commitment:	Contact Hours: 10 hours per week - Studio workshops Total Time Commitment: 144 hours											
Prerequisites:	None											
Corequisites:	<table><tr><th>Subject</th><th>Study Period Commencement:</th><th>Credit Points:</th></tr><tr><td>DRAM20019 Body and Voice 2B</td><td>Semester 2</td><td>12.50</td></tr><tr><td>DRAM20020 Performance Practice 2B</td><td>Semester 2</td><td>12.50</td></tr></table>			Subject	Study Period Commencement:	Credit Points:	DRAM20019 Body and Voice 2B	Semester 2	12.50	DRAM20020 Performance Practice 2B	Semester 2	12.50
Subject	Study Period Commencement:	Credit Points:										
DRAM20019 Body and Voice 2B	Semester 2	12.50										
DRAM20020 Performance Practice 2B	Semester 2	12.50										
Recommended Background Knowledge:	None											
Non Allowed Subjects:	None											
Core Participation Requirements:	<p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p></p>											
Contact:	Robert Walton <u>Robert.walton@unimelb.edu.au</u> (mailto:Robert.walton@unimelb.edu.au)											
Subject Overview:	The focus of this subject is on extending the autonomous actor in longer generative and interpretative performance projects. Students develop the craft skills they have acquired and apply them to performance making in contemporary generative work and classical material. Actors will explore working within a production process and be involved in the conception, development, rehearsal, performance and evaluation of theatrical material.											
Learning Outcomes:	On the completion of this subject students should be able to <ul style="list-style-type: none"># Apply appropriate professional craft skills effectively in the different stages of a production process (development, rehearsal, performance and evaluation of material).# Demonstrate command of classical text in performance.# Contribute personal interpretation and point of view to the ensemble in collectively authored material.# Draw upon research to inform practice and generated material.# Demonstrate a developed understanding of the use of materials of theatre as central sources in the making of a theatrical performance.											
Assessment:	Generative Performance Piece (Practical assessment of assigned tasks in group presentations.) 20-30 minutes (50%). Process Mark (Focusing on achievements against set criteria in areas such as: developing a methodology, transference of skills into performance and professional attitude and commitment.) (30%). Period Performance Study (Practical assessment of assigned period (e.g. Shakespearean) material in scene or solo presentations.) 10 minutes (20%). Hurdle requirements Students must attend 80% of all scheduled classes and attempt all elements of assessment to be eligible for a pass in this subject.											
Prescribed Texts:	None											

Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	<p>On completion of this subject students should have acquired the following skills</p> <ul style="list-style-type: none"># The capacity to take on a variety of roles in a creative team.# The capacity to distil a complex information and material into a coherent performance.# The capacity for imaginative and transformative activity.# The capacity to give and receive informed feedback.# The capacity to evaluate effectiveness of working practices.# The capacity to participate effectively in collaborative learning as a team member whilst respecting individual differences.# The ability to initiate ideas and put them into practice. <p>The capacity to work autonomously on a performance piece.</p>
Related Course(s):	Bachelor of Fine Arts (Theatre Practice)