FLTV20005 Making Movies 2

	1KING MOVIES 2 12.50
	2 (Undergraduate)
Dates & Locations:	This subject is not offered in 2013.
Time Commitment:	Contact Hours: 36 Total Time Commitment: 95
	This subject is open to Level 2 and Level 3 students upon successful completion of Making Movies 1.
Corequisites:	Corequisites MUST be taken in the same study period.
Recommended Background Knowledge:	None
Non Allowed Subjects:	Not available for BFA (FTV), BFA (Animation) or BFA (Screenwriting) students.
	For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry. tis University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: <a href="http://services.unimelb.edu.au/disability">http://services.unimelb.edu.au/disability</a> services.unimelb.edu.au/disability
Contact:	Siobhan Jackson: siobhanj@unimelb.edu.au; phonenumber: 9035 9037
	Making Movies 2 provides students, who have been introduced to film production fundamentals in Making Movies 1, further insight into the practipalities of professional film production. The subject will advance the study of Making Movies 1, in the areas such as screenwriting, film directing, cinematography, film editing & post-production, actor direction, production aesthetics, film crew organisation etc.
Objectives:	Upon completion, students will have:
	-An enhanced understanding of the practicalities of filmmaking;
	-An overview of the different qualities of various delivery platforms;
	-Further capacity to understand and apply complex techniques to express schreen-based ideas,
	-Further ability to critically analyse the application of filmmaking techniques and creative aesthetics to screen-based narratives.
	-Practical assignment - Week 7 (20%); -12 x brief on-line tests - Assessed forthnightly (20%); -Critical and creative practical task - End of Semester (60%). Late submission * Unless an extension has been granted, for essays/assignments submitted after the due date, the mark a student is awarded for their work will be reduced by 10% for each day the work is late. Using electronic submission means work may be submitted on any day. * Unless an extension has been granted, assignments submitted later than 5 working days (or 1 week if due on a weekend) after the due date will not be marked, and will receive no marks. Hurdle requirements: Students must attend 80% of all scheduled classes and attempt all elements of assessment to be eligible for a pass in this subject.
Prescribed Texts:	None

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Breadth Options:	This subject potentially can be taken as a breadth subject component for the following courses:
	# Bachelor of Arts (https://handbook.unimelb.edu.au/view/2013/B-ARTS)
	# Bachelor of Biomedicine (https://handbook.unimelb.edu.au/view/2013/B-BMED)
	# Bachelor of Commerce (https://handbook.unimelb.edu.au/view/2013/B-COM)
	# Bachelor of Environments (https://handbook.unimelb.edu.au/view/2013/B-ENVS)
	# Bachelor of Music (https://handbook.unimelb.edu.au/view/2013/B-MUS)
	# Bachelor of Science (https://handbook.unimelb.edu.au/view/2013/B-SCI)
	You should visit <u>learn more about breadth subjects</u> (http://breadth.unimelb.edu.au/breadth/info/index.html) and read the breadth requirements for your degree, and should discuss your choice with your student adviser, before deciding on your subjects.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	On completion of this subject students should have developed the ability to:
	-Prepared a concept suitable for screenpaly development;
	-Prepare narratives using visual storytelling techniques;
	-Critically analyse the use of filmmaking tehchniques;
	-Be able to apply knowledge of basic filmmaking fundamentals;
	-Communicate stiry if both written and visual form.
Related Course(s):	Bachelor of Fine Arts (Animation) Bachelor of Fine Arts (Contemporary Music) Bachelor of Fine Arts (Dance) Bachelor of Fine Arts (Film and Television) Bachelor of Fine Arts (Music Theatre) Bachelor of Fine Arts (Production) Bachelor of Fine Arts (Screenwriting) Bachelor of Fine Arts (Theatre Practice) Bachelor of Fine Arts (Visual Art)

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