

949AN Master of Film and Television (Animation)

Year and Campus:	2011 - Southbank											
CRICOS Code:	049967G											
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees											
Level:	Graduate/Postgraduate											
Duration & Credit Points:	100 credit points taken over 12 months full time.											
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Course Overview:	<p>This course code is no longer being offered from 2011 onwards - please refer to course code 949AA Master of Film and Television (Coursework) for further information.</p> <p>A one year Master of Film and Television that can be undertaken in one of the four streams of study: Narrative, Documentary, Animation or Visual Effects. This degree is assessed through coursework. Students focus on writing, directing and editing a major production, as well as advanced screenwriting and gaining industry experience. The Master of Film and Television (Coursework) is a one year full-time program.</p> <p>Course code: 949 NA (Narrative stream) 949 DO (Documentary stream) 949 AN (Animation stream) 949 VE (Visual Effects stream)</p>											
Objectives:	<p>On completion of this course the student should be able to:</p> <ul style="list-style-type: none"># write, direct and edit an innovative short motion picture program at a high professional standard in Animation, Documentary, Narrative or Visual Effects# experiment and develop their own creativity for the screen# research and problem solve# lead and participate at an advanced level in a collaborative team											
Course Structure & Available Subjects:	Qualification for the award requires successful completion of all subjects listed below.											
Subject Options:	<p>Master of Film and Television (Coursework) - Animation Year 1</p> <table><tr><th>Subject</th><th>Study Period Commencement:</th><th>Credit Points:</th></tr><tr><td>FLTV70007 Assigned Projects (Animation)</td><td>Year Long</td><td>87.50</td></tr><tr><td>FLTV70008 Advanced Screenwriting</td><td>Semester 1</td><td>12.50</td></tr></table>			Subject	Study Period Commencement:	Credit Points:	FLTV70007 Assigned Projects (Animation)	Year Long	87.50	FLTV70008 Advanced Screenwriting	Semester 1	12.50
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Entry Requirements:	<p>Prerequisites</p> <p>An honours degree in film and television with at least H2B (70%) or equivalent; or a Graduate Diploma in Film & Television with at least H2B (70%). Applicants who do not meet the usual requirements detailed below, but have documented, relevant professional experience may still be considered.</p> <p>Applications for places in the Master of Film and Television (Animation) are made directly to the School of Film & Television Applicants are asked to submit a completed application form plus a selection of their production work. Short listed applicants will be chosen for interview.</p>											

	Overseas applicants may undertake the same selection process however they also have the option to provide a video interview answering a set of supplied questions together with evidence of their creative output which may be followed by a phone interview.
Core Participation Requirements:	For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Students Experiencing Academic Disadvantage Policy, academic requirements for this subject are articulated in the Subject Description, Subject Objectives, Generic Skills and Assessment Requirements of this entry. The University is dedicated to provide support to those with special requirements. Further details on the disability support scheme can be found at the Disability Liaison Unit website: http://www.services.unimelb.edu.au/disability/
Graduate Attributes:	http://www.unimelb.edu.au/about/attributes.html
Generic Skills:	<p>On completion of the course graduates should have acquired the following skills:</p> <ul style="list-style-type: none"> # exhibit strong theoretical and practical knowledge of the film, television and/or allied industries, including relevant professional knowledge, skills, discipline and ethics as they relate to these industries; # demonstrate capacities for artistic imagination, creativity, transformation and interpretation, and # demonstrate advanced skills in respect of critical analysis, problem solving, report writing, team work and oral and written communication. # Demonstrate a flexible and innovative approach to the national and international challenges for the professional filmmaker in the 21st century. # Work at various levels, both as an individual and as a team member, in a wide variety of environments. # Contribute at an advanced level as collaborators, leaders and mentors. # Demonstrate an open, independent and inquiring attitude towards contemporary cultural developments and new ideas. # Critically and creatively engage with topics of cultural significance across communities. # Understand and appreciate how filmmaking connects with the broader society and contributes to its social and economic development. # Understand their relationship with and responsibility to their cultural environment and society.