

757-232 Production Skills 2A

Credit Points:	6.25
Level:	2 (Undergraduate)
Time Commitment:	Contact Hours: 5 hours per week Total Time Commitment: 46 hours contact and non contact
Prerequisites:	Production Skills 1B
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	<p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p></p>
Subject Overview:	This subject provides an extension of skills in two areas of specialisation selected from Lighting, Sound, Design, Workshop, Costume and Stage Management.
Assessment:	The two areas of specialisation chosen will be assessed separately; the final result will be an aggregate of the two marks for the subject. Practical and written assignments (80%); participation (20%). Students will normally not be allowed to continue in an area in which they have failed to achieve a satisfactory grade of H3 or above.
Prescribed Texts:	None
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	<p>On completion of this subject, students should be able to:</p> <ul style="list-style-type: none"> # demonstrate extensive theoretical and practical knowledge of their discipline including relevant professional knowledge, skills, discipline and ethics as they relate to practising visual/performing artists; # demonstrate practical skills in respect of critical analysis, problem solving, report writing, team work and oral and written communication; # demonstrate capacities for artistic imagination, creativity, transformation and interpretation.
Related Course(s):	Bachelor of Production