

759-830 Assigned Projects (Animation)

Credit Points:	87.500
Level:	Graduate/Postgraduate
Dates & Locations:	2008, This subject commences in the following study period/s: , - Taught on campus.
Time Commitment:	Contact Hours: 18 hours per week (Semester 1); 22 hours per week (Semester 2) Total Time Commitment: 18 hours per week (Semester 1); 22 hours per week (Semester 2)
Prerequisites:	None
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	<p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p></p>
Subject Overview:	Each student will assume responsibility for writing, directing and editing a substantive program of short duration at a professional level both creatively and technically. Students will also gain a working knowledge of the Film, Television and allied industries. Students will undertake craft upgrade and/or master classes and will crew/collaborate on other student productions.
Assessment:	Professional practice report of 2,000 words or equivalent (10%); Industry studies 2 week industry placement and report or industry-related research paper 2,000 words or equivalent (10%); Crewing on a minimum of 2 productions (20%); Screen studies 1,000 words or equivalent (5%); Working methods 1,000 words or equivalent (5%); Major production (3-10 mins)(50%). (*Participation assessed on criteria of attendance, punctuality, ability to discuss, give/receive feedback and teamwork skills.)
Prescribed Texts:	None
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	On completion of this subject the student should be able to: <ul style="list-style-type: none"> # demonstrate advanced creative and technical skills in the Animation areas of Film/ Television; # plan and organise work and solve problems; # confidently manage competing demands on time, including self-directed production work; # communicate at an advanced level in oral and written form and through screen production, for a wide variety of audience; # exhibit an advanced ability to lead a team as well as participate well as a member of a collaborative team while respecting individual differences; # exhibit a developed knowledge of the film, television and allied industries.
Related Course(s):	Master of Film and Television (Animation)