740-212 Music Technology

Credit Points:	6.250
Level:	
	Undergraduate
Dates & Locations:	2008, This subject commences in the following study period/s: Semester 2, - Taught on campus. On campus
Time Commitment:	Contact Hours: 1 one-hour seminar per week Total Time Commitment: 60 hours
Prerequisites:	740-102 Computing for Musicians, or equivalent prior experience
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability will impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and the Disability Liaison Unit.
Coordinator:	Mr David Collins
Subject Overview:	Students will develop skills in the applications of computers for composition and music production, using technologies such as MIDI, sampling (digital audio), software synthesis and QuickTime. The subject includes a broad study of historical developments in the technology and practice of electronic music.  At the completion of this subject, students should be able to:  # understand key concepts and terminology from several areas of contemporary music technology, such as MIDI, analogue and digital audio, sampling and synthesis demonstrate practical skills in applying music production tools to their chosen projects, whether these use MIDI, digital audio or synthesis software (or a combination of these) demonstrate understanding of the important developments in music technology over the last 100 years, and be familiar with a number of composers and performers who have used technology in significant ways.
Assessment:	A major creative project due at the end of semester (50%); a written report of 750 words due mid-semester (25%); a one-hour short answer test during the examination period (25%)
Prescribed Texts:	nil
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	On completion of this subject students should be able to:
	<ul> <li># self-direct their learning of complex software packages through the use of computer-based and online resources</li> <li># negotiate around the common design constraints of music software, in order to advance the musical aims of the project at hand</li> <li># approach the learning of new technologies with a positive, explorative attitude.</li> </ul>
Related Course(s):	Bachelor of Arts & Bachelor of Music Bachelor of Music

Page 1 of 2 02/02/2017 11:12 A.M.

Bachelor of Music (Performance)
Bachelor of Music and Bachelor of Commerce
Bachelor of Music and Bachelor of Laws
Diploma in Music (Practical)
Diploma in Music (Practical)

Page 2 of 2 02/02/2017 11:12 A.M.