

702-842 Digital Speculations (PG)

Credit Points:	12.500
Level:	Graduate/Postgraduate
Dates & Locations:	This subject is not offered in 2008.
Time Commitment:	Contact Hours: 3 hours per week Total Time Commitment: Not available
Prerequisites:	702-422 Digital Visualisation, or the equivalent
Corequisites:	None
Recommended Background Knowledge:	None
Non Allowed Subjects:	None
Core Participation Requirements:	<p><p>For the purposes of considering request for Reasonable Adjustments under the Disability Standards for Education (Cwth 2005), and Student Support and Engagement Policy, academic requirements for this subject are articulated in the Subject Overview, Learning Outcomes, Assessment and Generic Skills sections of this entry.</p> <p>It is University policy to take all reasonable steps to minimise the impact of disability upon academic study, and reasonable adjustments will be made to enhance a student's participation in the University's programs. Students who feel their disability may impact on meeting the requirements of this subject are encouraged to discuss this matter with a Faculty Student Adviser and Student Equity and Disability Support: http://services.unimelb.edu.au/disability</p></p>
Coordinator:	Associate Professor Bharat Dave
Subject Overview:	This subject explores intersecting themes in design, digital media, and interactive multimedia. The weekly lectures involve critical discussion of themes and works in digital media accompanied by hands-on projects that require students to develop and present thematic investigations using interactive media.
Assessment:	Satisfactory completion of assigned project work (100%) to the equivalent of 5000 words.
Prescribed Texts:	None
Breadth Options:	This subject is not available as a breadth subject.
Fees Information:	Subject EFTSL, Level, Discipline & Census Date, http://enrolment.unimelb.edu.au/fees
Generic Skills:	On completion of the subject, students should be able to: <ul style="list-style-type: none"> # understand fundamental concepts in interactive digital media theory and techniques; # appreciate expressive potential of interactive digital media; # experiment with and develop interactive narratives using digital media.
Notes:	Enrolments in this subject are limited to 18 places. Please refer to the section on Quota subjects for details about the selection process into this subject.
Related Course(s):	Postgraduate Diploma in Urban Design